

Define your own rules:

dynamic system behavior control at runtime





About me

Veronika Yastrebova

Backend Scala Team Leader



at Appodeal



BidMachine



Do not worry about Scala 😄

- Software Design

Do not worry about Scala 😄

- Software Design
- Functional programming
 - Higher-order functions
 - Pattern matching
 - Functors

Example

Discount for the USA users on Black Friday



```
if (country = "US" && today.equals(BLACK_FRIDAY))  
    discountPrice  
else  
    price
```

+ only for specific **SDK versions**



```
if (country = "US" && today.equals(BLACK_FRIDAY) && (os = OS.iOS && sdkVer ≥ "2.3.0.2") || (os = OS.Android && sdkVer ≥ "11.10.1"))  
    discountPrice  
else  
    price
```

+ enable for **test devices**

+ **non-technical users** can control the feature

+ ...

```
if (country == "US" && today.equals(BLACK_FRIDAY) && (os == OS.iOS && sdkVer ≥ "2.3.0.2") || (os == OS.Android && sdkVer ≥ "11.10.1") && orderedItems > 20 && devi  
    discountPrice  
else  
    price
```



Will better code style **really help?**

```
val clientWhitelist = seller.configuration.clientWhitelist
val sdkVer          = new ComparableVersion(ctx.sdkver)
val `1.7.1`         = new ComparableVersion( version = "1.7.1")
val osCheck         = ctx.isEnabledOnIos || (ctx.isEnabledOnAndroid && sdkVer.compareTo(`1.7.1`) > 0)
val countries       = List("RUS", "ARM", "AZE", "BLR", "GEO", "KAZ", "KGZ", "MDA", "TJK", "UKR", "UZB")
val country         = ctx.geo.flatMap(_.country).exists(countries.contains)
val isWhitelisted   = clientWhitelist.isEmpty || clientWhitelist.contains(ctx.bundle)

(if (seller.configuration.clientSdkEnabled && isWhitelisted && osCheck)
```

* real example from our app

Problem definition

Manage changing system behavior in
real-time in a manager-friendly way

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Problem definition

Manage changing system behavior in
real-time in a **manager-friendly** way

Solution

Rule matcher

Solution

Rule matcher

- verify rule **validity**
- keep rules **easy** to read and manage
- use **any** app attribute

What is an attribute?

Value of any property

What is an attribute?

Value of any property

User

user id

device os

country

phone number

What is an attribute?

Value of any property

User

System

user id

device os

day

hour

country

phone number

year

What is an attribute?

Value of any property

User

user id

device os

country

phone number

System

day

hour

year

Historical values

orders amount

item price

last activity time

20\$



```
country == US  
os      == ios
```

20\$



country	==	US
os	==	ios

20\$



country	==	DE
os	==	android

20\$



country	==	US
os	==	ios

20\$



country == US
os == ios

20\$



country == DE
os == android

20\$



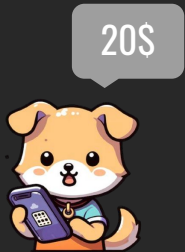
country == US
os == ios

Rule Matcher

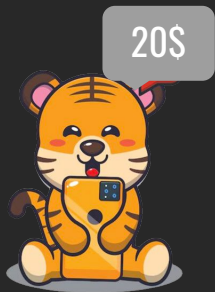
country == US
os == ios



country == US
os == ios



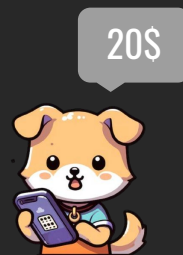
country == DE
os == android



country == US
os == ios

Rule Matcher

country == US
os == ios



App

```
val allowedOnIOS = os == OS.iOS && sdkVer ≥ "2.3.0.2"
val allowedOnAndroid = os == OS.Android && sdkVer ≥ "11.10.1"

if (country == "US" && today.equals(BLACK_FRIDAY) && allowedOnIOS || allowedOnAndroid)
    discountPrice
else
    price
```

Rule system

```
country == "US"
os
  == "android"
    sdkver >= "11.10.1"
  == "ios"
    sdkver >= "2.3.0.2"
```

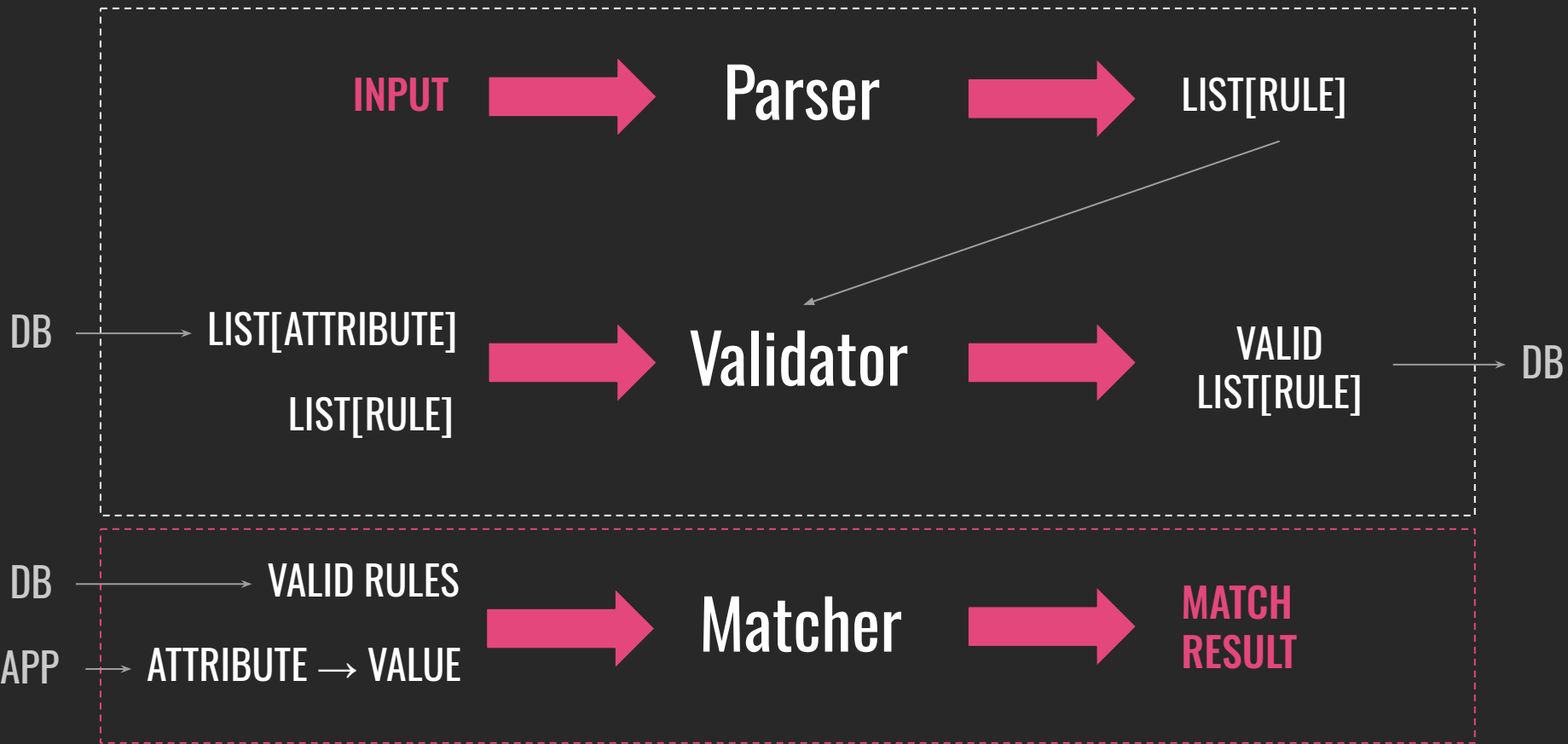


App

```
val matchResult = ruleMatcher(attributes)
if (matchResult)
    discountPrice
else
    price
```

What's next?

- Architecture
- Domain models
- Recursion schemes

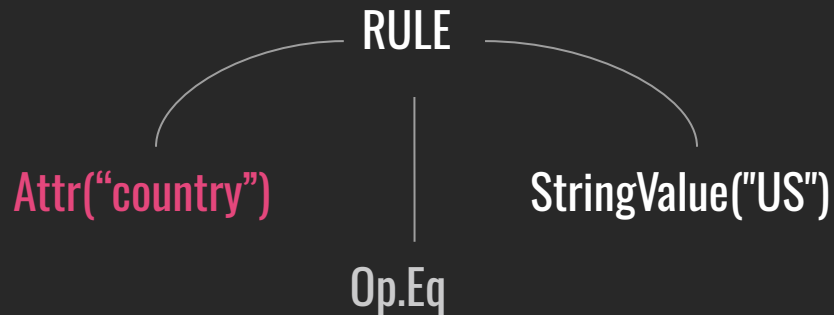






country == "US"

attribute operation value



Example domain models

```
sealed abstract class Op(val value: String)
  extends StringEnumEntry with Product with Serializable

object Op extends StringEnum[Op] {

  case object Eq      extends Op(value = "=")
  case object NotEq   extends Op(value = "≠")
  case object Lt      extends Op(value = "<")
  case object LtE     extends Op(value = "≤")
  case object Gt      extends Op(value = ">")
  case object GtE     extends Op(value = "≥")
  case object In      extends Op(value = "in")
  case object NotIn   extends Op(value = "not in")
}
```

Example domain models

```
sealed abstract class Value extends Serializable with Product

object Value {

  case class BoolValue(value: Boolean) extends Value
  case class NumericValue(value: Double) extends Value
  case class StringValue(value: String) extends Value
  case class ArrayValue(value: Vector[Value]) extends Value
  case object NoneValue extends Value
}
```

```
case class Rule(attr: Attr, op: Op, value: Value)
```

Example parsing

```
private def op[O <: Op, T: P](op: O)      = lit(op.value, op)
private def lt[T: P]                       = op(Op.Lt)
private def gt[T: P]                       = op(Op.Gt)
private def eq[T: P]                       = op(Op.Eq)
private def gte[T: P]                     = op(Op.GtE)
private def lte[T: P]                     = op(Op.LtE)
private def notEq[T: P]                   = op(Op.NotEq)
private def in[T: P]                      = lit(lex.kw("in"), Op.In)
private def notIn[T: P]                   = lit(lex.kw("not") ~ lex.kw("in"), Op.NotIn)
```

* using fastparse library

LIST[ATTRIBUTE]
LIST[RULE]



Validator



VALID
LIST[RULE]

Validate

- operations
- allowed values

country == "US"

attribute	country
operation	Eq
value	StringValue("US")

RULE

id	country
type	String
allowed values	US, EN, BR, ...

ATTR

Validate operations



```
private val equalityOps = Set(Eq, NotEq)
private val comparisonOps = Set(Eq, NotEq, Lt, LtE, Gt, GtE)
private val setOps = Set(In, NotIn)

private val allowedOps: (AttributeType, Value) => Set[Op] = {
  case (Numeric, _: NumericValue) => comparisonOps
  case (Numeric | String, _: ArrayValue) => setOps
  case (String, _: StringValue) => equalityOps
  case (Numeric, _: NumericValue) | (Bool, _: BoolValue) | (Array, _: ArrayValue) => equalityOps
  case _ => Set.empty
}
```

String
"US"



Op.Eq, Op.NotEq
(allowed ops)



Op.Eq is in
the list

country == "US"

attribute	country
operation	Eq
value	StringValue("US")

RULE

id	country
type	String
allowed values	US, EN, BR, ...

ATTR

String
"US"

Op.Eq, Op.NotEq
(allowed ops)

Op.Eq is in
the list

country == "US"

attribute	country
operation	Eq
value	StringValue("US")

RULE

id	country
type	String
allowed values	US, EN, BR, ...

ATTR

country == "US"

attribute	country
operation	Eq
value	StringValue("US")

RULE

String

"US"

Op.Eq, Op.NotEq
(allowed ops)

Op.Eq is in
the list

id	country
type	String
allowed values	US, EN, BR, ...

ATTR

country == "US"

attribute	country
operation	Eq
value	StringValue("US")

RULE

String

"US"

Op.Eq, Op.NotEq
(allowed ops)

Op.Eq is in
the list

id	country
type	String
allowed values	US, EN, BR, ...

ATTR

INPUT

```
country == "US"  
os  
  == "android"  
    sdkver >= "11.10.1"  
  == "ios"  
    sdkver >= "2.3.0.2"
```

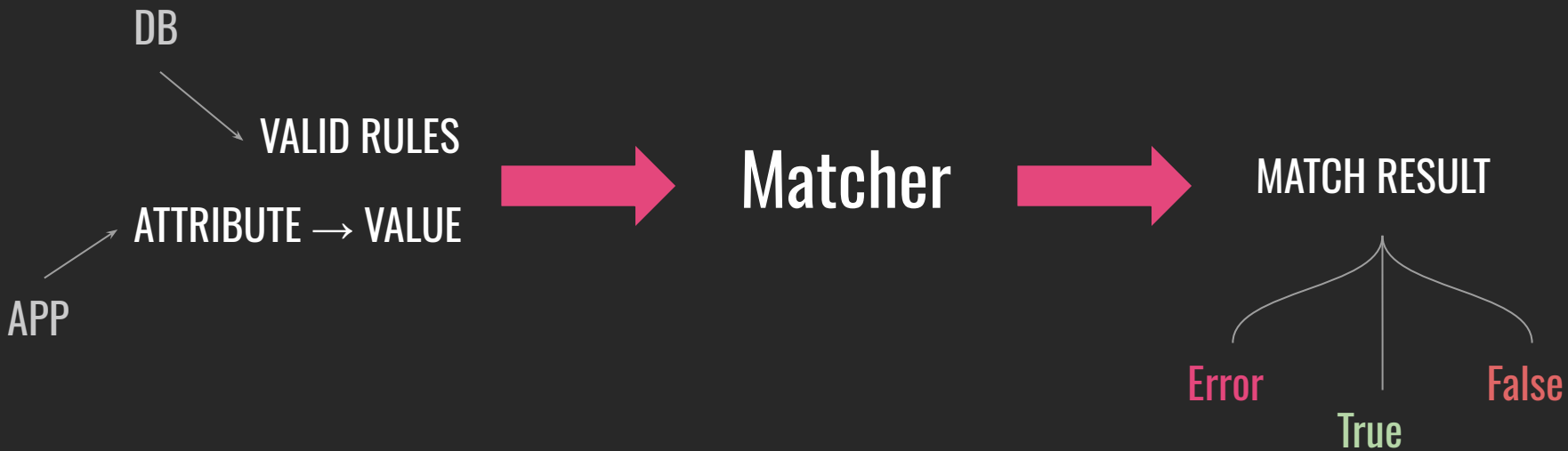


VALID LIST[RULE]

```
List(  
  Rule(Attr("country"), Op.Eq, StringValue("US")),  
  Rule(Attr("os"), Op.Eq, StringValue("android")),  
  Rule(Attr("sdkver"), Op.GtE, StringValue("11.10.1")),  
  Rule(Attr("os"), Op.Eq, StringValue("ios")),  
  Rule(Attr("sdkver"), Op.GtE, StringValue("2.3.0.2"))  
)
```



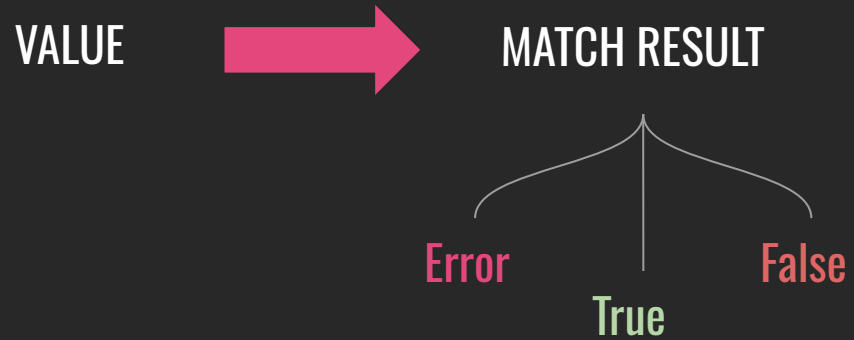
DB



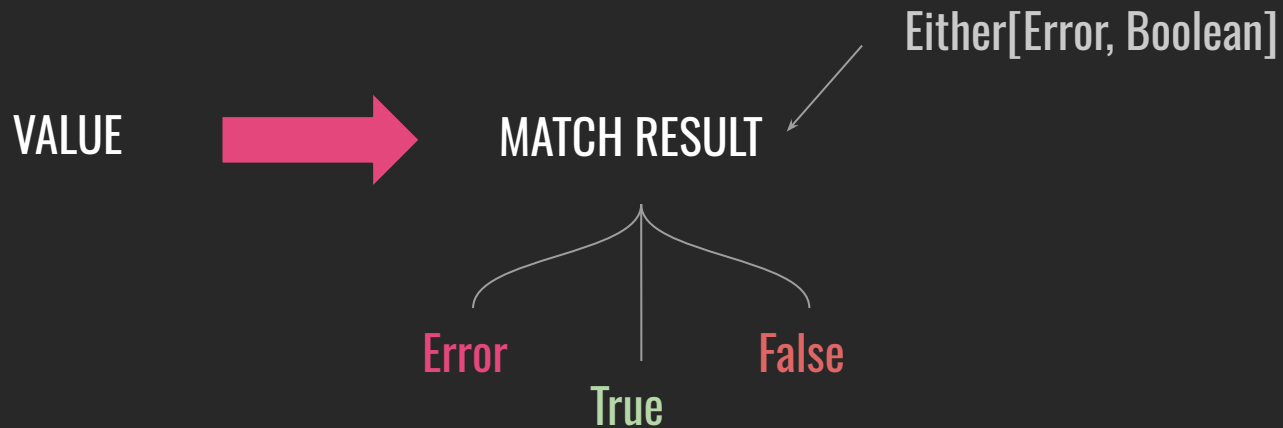
Example passing attributes

```
def attributesFrom(request: Request): Attr => Option[Value] = {  
  
  val userAttributes: Map[Attr, Option[Value]] = Map(  
    Attributes.Os -> request.device.os.map(Value.StringValue),  
    Attributes.Country -> request.device.geo.flatMap(_.country.map(Value.StringValue)),  
    Attributes.Hour -> Value.NumericValue(now.getHour.toDouble).some  
  )  
  
  attr => userAttributes.get(attr).flatten  
}
```

Predicate



Predicate



Simple Predicate

```
case object TruePred extends Predicate {  
  override def apply(v1: Value): Matching = Right(true)  
}  
  
case object FalsePred extends Predicate {  
  override def apply(v1: Value): Matching = Right(false)  
}
```

Rule Predicate

toString = "P(_ \$op \$value)"

country == "US"  P(_ Eq StringValue(US))

Rule Predicate

```
case class NumGtE(rightSideValue: NumericValue) extends Predicate {  
  override def apply(leftSideValue: Value): Matching = leftSideValue match {  
    case NumericValue(leftSideValue) ⇒ Right(leftSideValue ≥ rightSideValue.value)  
    case other ⇒ Left(s"$other is not a Numeric")  
  }  
}  
  
case class StrEq(rightSideValue: StringValue) extends Predicate {  
  override def apply(leftSideValue: Value): Matching = leftSideValue match {  
    case StringValue(leftSideValue) ⇒ Right(leftSideValue == rightSideValue.value)  
    case other ⇒ Left(s"$other is not a String")  
  }  
}
```

Rules composition

`os == "android"`
`sdkver >= "11.10.1"`
`country == "US"`



`os == "android" &&`
`sdkver >= "11.10.1" &&`
`country == "US"`

```
List(  
  StrEq(StringValue("android")),  
  VerGtE(StringValue("11.10.1")),  
  StrEq(StringValue("US"))  
)
```

Rules composition

```
os  
  == "android"  
    sdkver >= "11.10.1"  
  == "ios"  
    sdkver >= "2.3.0.2"
```



```
(os == "android" &&  
  sdkver >= "11.10.1") ||  
(os == "ios" &&  
  sdkver >= "2.3.0.2")
```

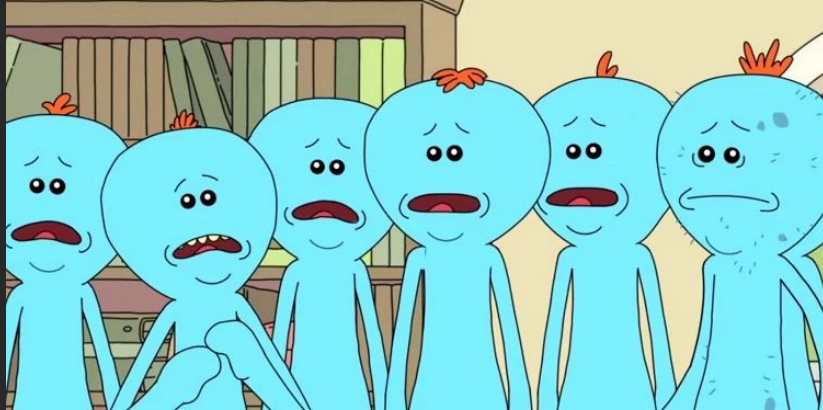
We need children



```
case class Rule(attr: Attr, op: Op, value: Value, children: List[Rule]) {  
  
  def append(rules: List[Rule]): Rule = copy(children = this.children ++ rules)  
  
}
```

```
val rules = List(  
  Rule(  
    Attr("os"),  
    Op.Eq,  
    Value.StringValue("android"),  
    children = List(Rule(Attr("sdkver"), Op.GtE, Value.StringValue("11.10.1"), children = List.empty))  
  ),  
  Rule(  
    Attr("os"),  
    Op.Eq,  
    Value.StringValue("ios"),  
    children = List(Rule(Attr("sdkver"), Op.GtE, Value.StringValue("2.3.0.2"), children = List.empty))  
  )  
)  
  
val predicates: List[Predicate] = ???
```

Recursion



Matching flow

- Build predicate tree from list of Rules
- Recursively evaluate predicates for incoming attributes
- Collapse to matching result

Recursive Tree

```
sealed trait TreeR  
  
case class Leaf(p: Boolean) extends TreeR  
case class Node(attr: Attr, children: NonEmptyList[(Predicate, TreeR)]) extends TreeR
```

```
sealed trait TreeR
```

```
case class Leaf(p: Boolean) extends TreeR
```

```
case class Node(attr: Attr, children: NonEmptyList[(Predicate, TreeR)]) extends TreeR
```

country == "US"

country

P(_ Eq StringValue(US))

Leaf(true)

```
Node(  
  Attr("country"),  
  NonEmptyList.one(  
    (  
      P(_ Eq StringValue("US")),  
      Leaf(true)  
    )  
  )  
)
```

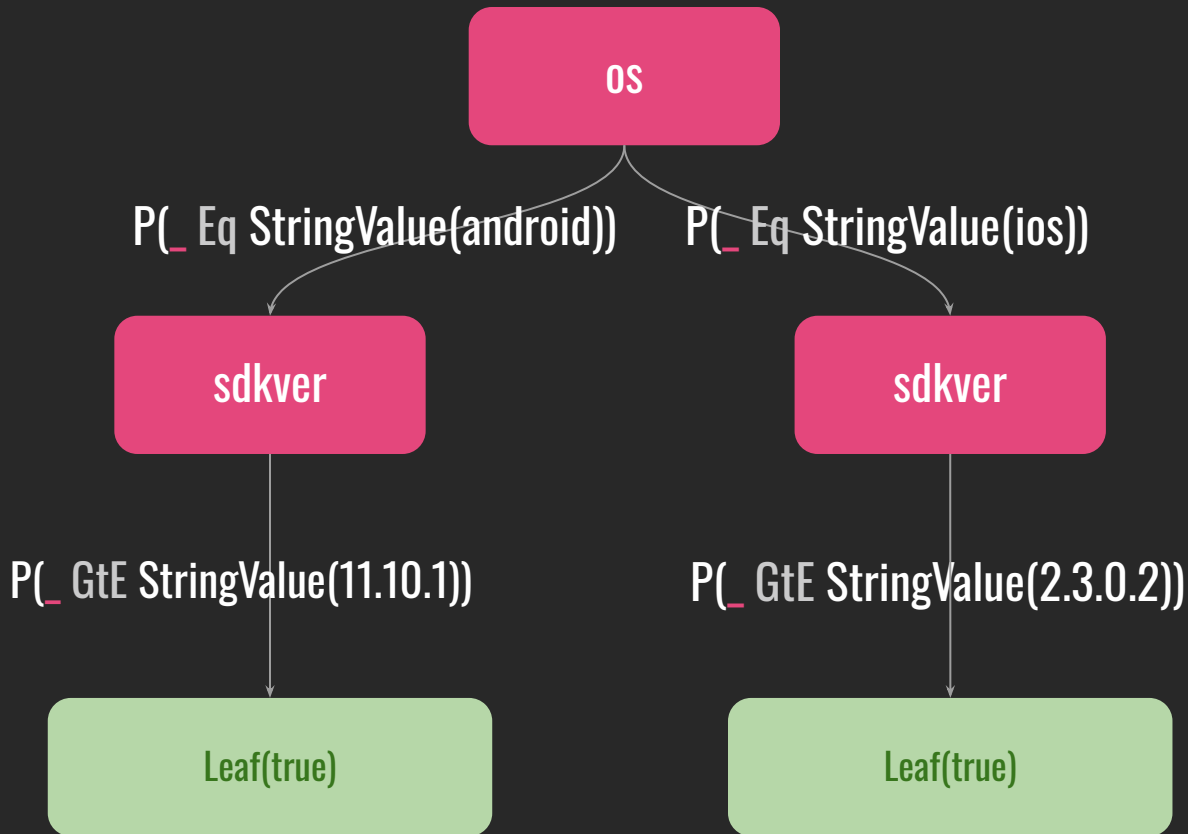
os

== "android"

sdkver >= "11.10.1"

== "ios"

sdkver >= "2.3.0.2"



Build TreeR

```
type AttrInfoProvider = Attr ⇒ Option[AttrInfo]

def build(attrInfoProvider: AttrInfoProvider)(rules: List[Rule]): TreeR = {
  def mkPred(rule: Rule): (Predicate, TreeR) =
    (Predicate.fromRule(rule)(attrInfoProvider), build(attrInfoProvider)(rule.children))

  rules match {
    case Nil ⇒ Leaf(true)
    case head :: Nil ⇒ Node(head.attr, NonEmptyList.one(mkPred(head)))

    case rules ⇒
      val attr = rules.head.attr
      val (root, inner) = rules.span(_.attr == attr)
      val predicates = root.map(_.append(inner)).map(mkPred)

      Node(attr, NonEmptyList.fromListUnsafe(predicates))
  }
}
```

Fold TreeR

```
type Matching = Either[MatchingFailure, Boolean]

object Matching {
  def failure(reason: String): Matching = Left(reason)

  def success(b: Boolean): Matching = Right(b)
}

def fold(getAttrValue: Attr ⇒ Option[Value]): TreeR ⇒ Matching = {
  case Leaf(p) ⇒ Matching.success(p)
  case Node(attr, children) ⇒
    val step = {
      for {
        matching ← children.findM { case (predicate, _) ⇒ predicate(getAttrValue(attr).getOrElse(NoneValue)) }
        (_, sub) ← matching.toRight(s"No matching predicate found")
      } yield sub
    } leftMap Matching.failure

    step match {
      case Left(matching) ⇒ matching
      case Right(subtree) ⇒ fold(getAttrValue)(subtree)
    }
}
```

Matcher

```
type Matching          = Either[MatchingFailure, Boolean]
type AttrInfoProvider = Attr ⇒ Option[AttrInfo]
type Sample            = Attr ⇒ Option[Value]

def matcher(attrInfoProvider: AttrInfoProvider)(rules: List[Rule]): Sample ⇒ Matching = {
  val tree = TreeR.build(attrInfoProvider)(rules)

  sample ⇒ TreeR.fold(sample)(tree)
}
```

Can we **hide** the recursion?

All we need

- Fix
- Higher kinded Tree
- Functor

Fixed point

```
// the fixed point of a function is  $f(x) = x$   
case class Fix[F[_]](unFix: F[Fix[F]])
```

$f(x) = x^2$ has a fixed point of 1 since $1^2 = 1$.

A higher-kinded TreeF

```
sealed trait TreeR

case class Leaf(p: Boolean) extends TreeR
case class Node(attr: Attr, children: NonEmptyList[(Predicate, TreeR)]) extends TreeR
```

```
sealed trait TreeF[A]

case class Leaf[A](p: Boolean) extends TreeF[A]
case class Node[A](attr: Attr, children: NonEmptyList[(Predicate, A)]) extends TreeF[A]
```

```
// TreeF[Fix[TreeF]] (because we recapture the recursion and we made A = Fix[TreeF])
case class Fix[F[_]](unFix: F[Fix[F]])
```

Functor

```
implicit val treeFunctor: Functor[TreeF] = new Functor[TreeF] {  
  def map[A, B](fa: TreeF[A])(f: A ⇒ B): TreeF[B] =  
    fa match {  
      case Leaf(p)           ⇒ Leaf(p) // terminating case for the recursion, without type param A  
      case Node(attr, children) ⇒ Node(attr, children.map(_.map(f)))  
    }  
}
```



MATRYOSHKA

Recursion schemes

ANA (anamorphism) == unfold

```
def ana[F[_] : Functor, A](f: A ⇒ F[A]): A ⇒ Fix[F] =  
  a ⇒ Fix(f(a) map ana(f))
```



MATRYOSHKA

Recursion schemes

ANA (anamorphism) == unfold

```
def ana[F[_] : Functor, A](f: A ⇒ F[A]): A ⇒ Fix[F] =  
  a ⇒ Fix(f(a) map ana(f))
```

CATA  (catamorphism) == fold

```
def cata[F[_] : Functor, A](f: F[A] ⇒ A): Fix[F] ⇒ A =  
  fix ⇒ f(fix.unfix map cata(f))
```



MATRYOSHKA

Recursion schemes

ANA (anamorphism) == unfold

```
def ana[F[_] : Functor, A](f: A ⇒ F[A]): A ⇒ Fix[F] =  
  a ⇒ Fix(f(a) map ana(f))
```

CATA  (catamorphism) == fold

```
def cata[F[_] : Functor, A](f: F[A] ⇒ A): Fix[F] ⇒ A =  
  fix ⇒ f(fix.unfix map cata(f))
```

HYLO (hylomorphism) == ANA + CATA

```
def hylo[F[_] : Functor, A, B](f: F[B] ⇒ B)(g: A ⇒ F[A]): A ⇒ B =  
  a ⇒ f(g(a) map hylo(f)(g))
```

New matching flow

- Build predicate tree from list of Rules
- Find Path in Tree for incoming attributes
- Follow the Path and collapse to matching result

```

def build(attrInfoProvider: AttrInfoProvider)(rules: List[Rule]): TreeR = {
  def mkPred(rule: Rule): (Predicate, TreeR) =
    (Predicate.fromRule(rule)(attrInfoProvider), build(attrInfoProvider)(rule.children))

  rules match {
    case Nil      => Leaf(true)
    case head :: Nil => Node(head.attr, NonEmptyList.one(mkPred(head)))

    case rules =>
      val attr      = rules.head.attr
      val (root, inner) = rules.span(_ .attr == attr)
      val predicates = root.map(_ .append(inner)).map(mkPred)

      Node(attr, NonEmptyList.fromListUnsafe(predicates))
  }
}

```

```

def build(attrInfoProvider: AttrInfoProvider): Coalgebra[TreeF, List[Rule]] = {
  def mkPred(rule: Rule): (Predicate, List[Rule]) =
    (Predicate.fromRule(rule)(attrInfoProvider), rule.children)

  // List[Rule] => TreeF[List[Rule]]
  // A => F[A], where F -- functor
  Coalgebra {
    case Nil      => Leaf(true)
    case head :: Nil => Node(head.attr, NonEmptyList.one(mkPred(head)))

    case rules =>
      val attr = rules.head.attr
      val (root, inner) = rules.span(_ .attr == attr)
      val predicates = root.map(_ .append(inner)).map(mkPred)

      Node(attr, NonEmptyList.fromListUnsafe(predicates))
  }
}

```

```

// ana(f: A => F[A]): A => Fix[F]
// ana(f: Coalgebra): A => Fix[F]
val treeFromRules: List[Rule] => Fix[TreeF] = scheme.ana(build(attrInfoProvider))
val tree: Fix[TreeF] = treeFromRules apply rules

```

```

def fold(getAttrValue: Attr ⇒ Option[Value]): TreeR ⇒ Matching = {
  case Leaf(p)                ⇒ Matching.success(p)
  case Node(attr, children) ⇒
    val step = {
      for {
        matching ← children.findM { case (predicate, _) ⇒ predicate(getAttrValue(attr).getOrElse(NoneValue)) }
        (_, sub) ← matching.toRight(s"No matching predicate found")
      } yield sub
    } leftMap Matching.failure

    step match {
      case Left(matching) ⇒ matching
      case Right(subtree) ⇒ fold(getAttrValue)(subtree)
    }
}

```

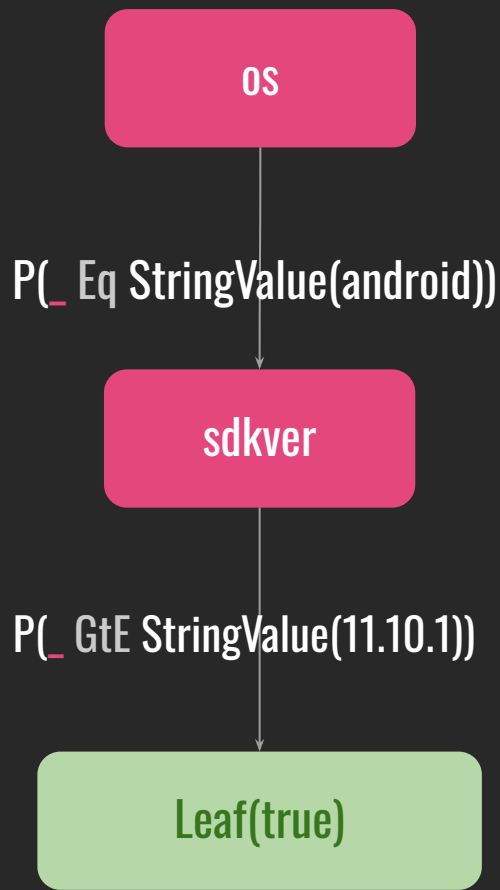
```

// Fix[TreeF] ⇒ Either[Matching, Fix[TreeF]]
// Fix[TreeF] ⇒ PathF
private val explore: (Attr ⇒ Option[Value]) ⇒ Coalgebra[PathF, Fix[TreeF]] = attrValues ⇒
  Coalgebra {
    _.unfix match {
      case Leaf(p)                ⇒ Left(Matching.success(p))
      case Node(attr, children) ⇒
        {
          for {
            matching ← children.findM { case (predicate, _) ⇒ predicate(attrValues(attr).getOrElse(NoneValue)) }
            (_, sub) ← matching.toRight(s"No matching predicate found")
          } yield sub
        } leftMap Matching.failure
    }
  }
}

```

Tree

os → "android"
sdkver → "11.10.1"



Tree

os

P(_Eq StringValue(android))

sdkver

P(_GtE StringValue(11.10.1))

Leaf(true)

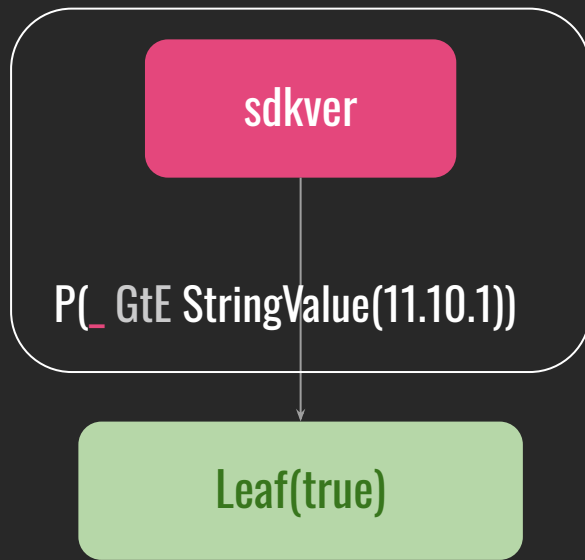
os → "android"
sdkver → "11.10.1"

Right

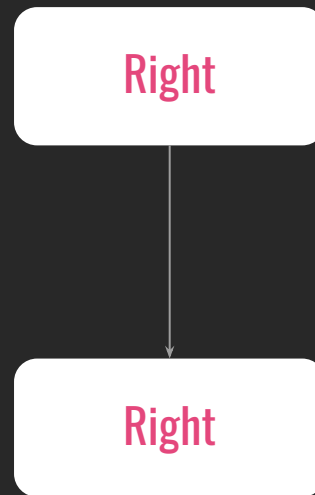
Path

Tree

os → "android"
sdkver → "11.10.1"



Path



Tree

os → "android"
sdkver → "11.10.1"

Leaf(true)

Path

Right

Right

Left(Matching(true))

Collapse to a result

```
attrValues => {  
  val pathFromTree: Fix[TreeF] => Fix[PathF] = scheme.ana(explore(attrValues))  
  val path: Fix[PathF]           = pathFromTree apply tree
```

```
// Either[Matching, A] => Matching  
private val collapse: Algebra[PathF, Matching] = Algebra(_._merge)
```

```
// cata(f: F[A] => A): Fix[F] => A  
// cata(f: Algebra): Fix[F] => A  
val matchingResultFromPath: Fix[PathF] => Matching = scheme.cata(collapse)  
  
matchingResultFromPath apply path
```

Path

Right



Right



Left(Matching(true))

Result

Left(Matching(true))

Final implementation

```
def matcher(attrInfoProvider: AttrInfoProvider)(rules: List[Rule]): (Attr ⇒ Option[Value]) ⇒ Matching = {  
  // ana(f: A ⇒ F[A]): A ⇒ Fix[F]  
  // ana(f: Coalgebra): A ⇒ Fix[F]  
  val treeFromRules: List[Rule] ⇒ Fix[TreeF] = scheme.ana(build(attrInfoProvider))  
  val tree: Fix[TreeF] = treeFromRules apply rules  
  
  attrValues ⇒ {  
    val pathFromTree: Fix[TreeF] ⇒ Fix[PathF] = scheme.ana(explore(attrValues))  
    val path: Fix[PathF] = pathFromTree apply tree  
  
    // cata(f: F[A] ⇒ A): Fix[F] ⇒ A  
    // cata(f: Algebra): Fix[F] ⇒ A  
    val matchingResultFromPath: Fix[PathF] ⇒ Matching = scheme.cata(collapse)  
  
    matchingResultFromPath apply path  
  }  
}
```

Final implementation

```
def matcher(attrInfoProvider: AttrInfoProvider)(rules: List[Rule]): Matcher = {  
  val tree = scheme.ana(build(attrInfoProvider)) apply rules  
  
  sample ⇒ scheme.hylo(collapse, explore(sample)) apply tree  
}
```

Usage

- Feature flag service (A/B testing)
- Limit traffic sent to the client
- Model complex system behaviour

Benefits

- Scalability
- Flexibility
- Efficiency

Drawbacks

- Complexity
- Debugging
- Validation

Thanks :)