Secure and Reliable Apps Using Tauri, Rust and Elm

Jonas Kruckenberg - June 5th 2023 @ Lambda Days







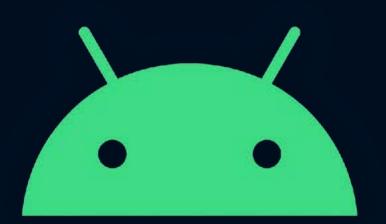
Users Expect Your App Everywhere

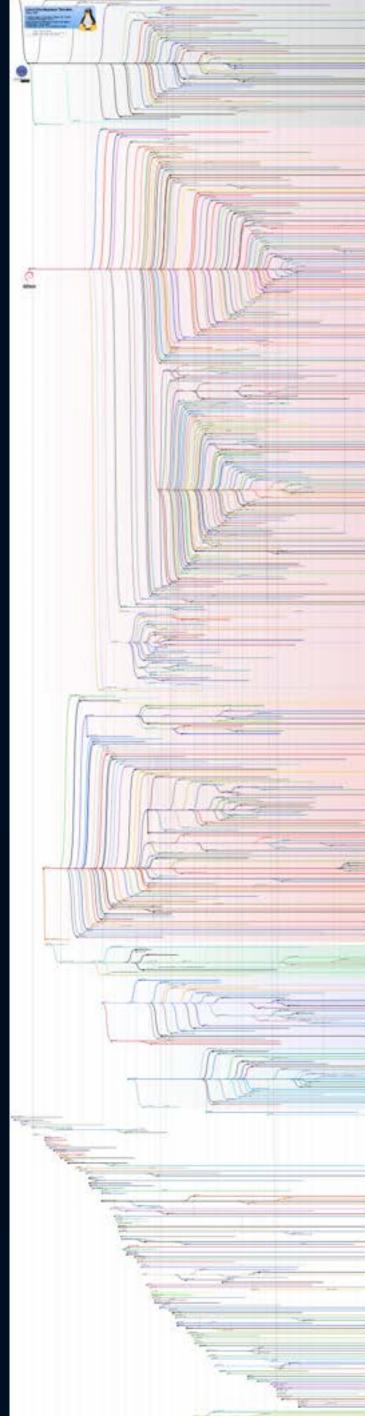












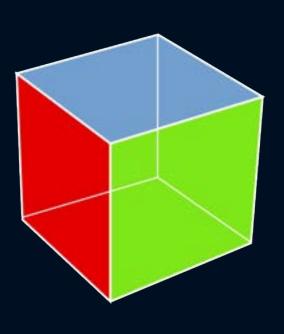
So many options

Flutter Xamarin

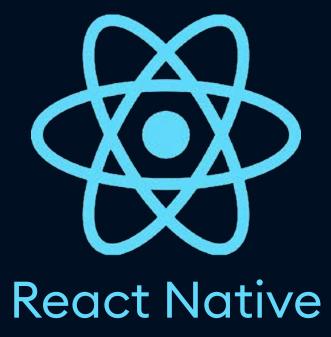










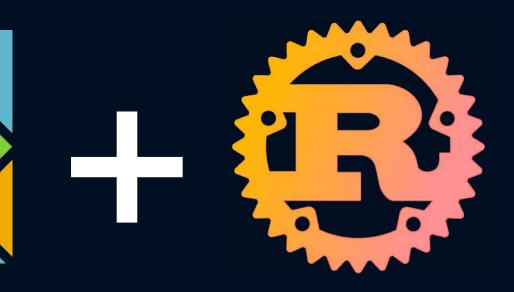








TAURI





Why Rust?

Rust Is Practical

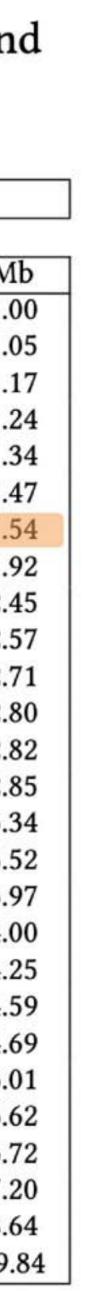
- Strong compile-time guarantees
- Great tooling and ecosystem
- Integrates well with other languages

Rust Is Efficient

- Zero-cost abstractions
- No garbage-collection or manual memory management

Table 4. Normalized global results for Energy, Time, and Memory

		Total			
	Energy		Time		M
(c) C	1.00	(c) C	1.00	(c) Pascal	1.0
(c) Rust	1.03	(c) Rust	1.04	(c) Go	1.0
(c) C++	1.34	(c) C++	1.56	(c) C	1.1
(c) Ada	1.70	(c) Ada	1.85	(c) Fortran	1.2
(v) Java	1.98	(v) Java	1.89	(c) C++	1.3
(c) Pascal	2.14	(c) Chapel	2.14	(c) Ada	1.4
(c) Chapel	2.18	(c) Go	2.83	(c) Rust	1.5
(v) Lisp	2.27	(c) Pascal	3.02	(v) Lisp	1.9
(c) Ocaml	2.40	(c) Ocaml	3.09	(c) Haskell	2.4
(c) Fortran	2.52	(v) C#	3.14	(i) PHP	2.5
(c) Swift	2.79	(v) Lisp	3.40	(c) Swift	2.7
(c) Haskell	3.10	(c) Haskell	3.55	(i) Python	2.8
(v) C#	3.14	(c) Swift	4.20	(c) Ocaml	2.8
(c) Go	3.23	(c) Fortran	4.20	(v) C#	2.8
(i) Dart	3.83	(v) F#	6.30	(i) Hack	3.3
(v) F#	4.13	(i) JavaScript	6.52	(v) Racket	3.5
(i) JavaScript	4.45	(i) Dart	6.67	(i) Ruby	3.9
(v) Racket	7.91	(v) Racket	11.27	(c) Chapel	4.0
(i) TypeScript	21.50	(i) Hack	26.99	(v) F#	4.2
(i) Hack	24.02	(i) PHP	27.64	(i) JavaScript	4.5
(i) PHP	29.30	(v) Erlang	36.71	(i) TypeScript	4.6
(v) Erlang	42.23	(i) Jruby	43.44	(v) Java	6.0
(i) Lua	45.98	(i) TypeScript	46.20	(i) Perl	6.6
(i) Jruby	46.54	(i) Ruby	59.34	(i) Lua	6.7
(i) Ruby	69.91	(i) Perl	65.79	(v) Erlang	7.2
(i) Python	75.88	(i) Python	71.90	(i) Dart	8.6
(i) Perl	79.58	(i) Lua	82.91	(i) Jruby	19.



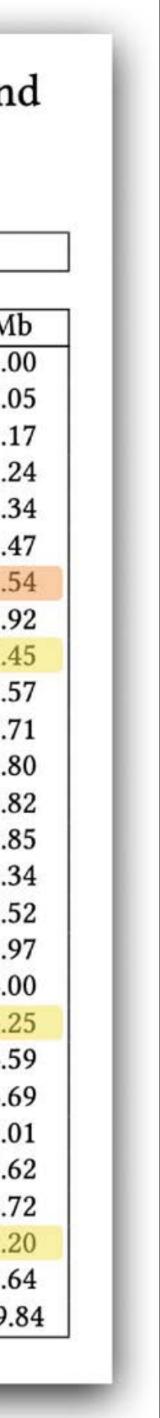


Rust Is Efficient

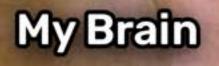
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where for<'a> F: Fn(&'a i32)

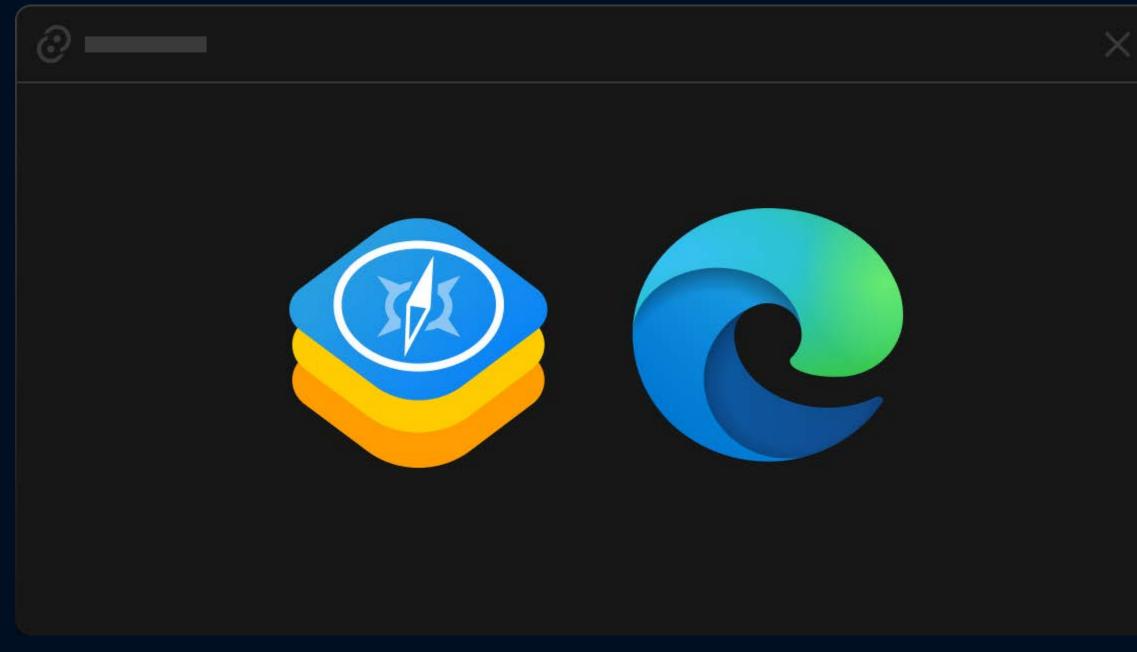
&str, String, &[u8], &[u8; N], Vec<u8>, &u8, OsStr, OsString, Path, PathBuf, CStr, CString, &' static str

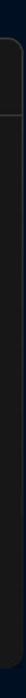


How Does It Work?

Leverage HTML and CSS

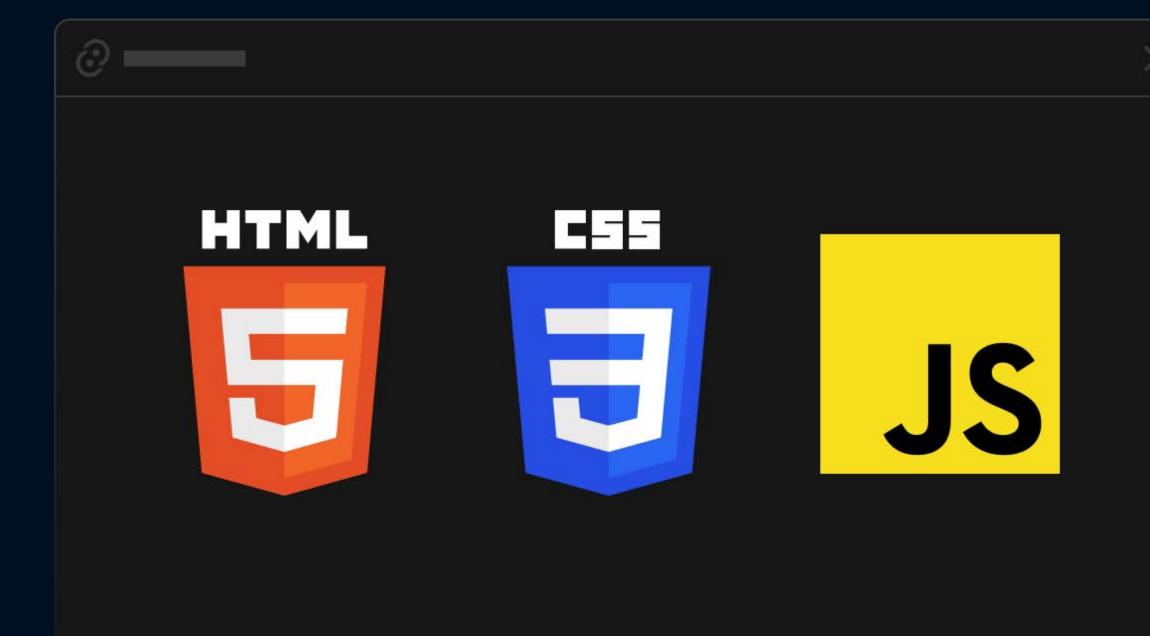
 Use System Webviews pre-installed on each OS

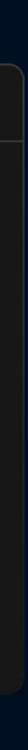




Leverage HTML and CSS

- Use System Webviews pre-installed on each OS
- Render HTML, CSS, JS







Window Creation Library

Uses TAO to create windows, menus, system trays





Webview Rendering Library

- Uses TAO to create windows, menus, system trays
- Uses WRY to render the UI





- Uses TAO to create windows, menus, system trays
- Uses WRY to render the UI
- Bundles your Web Assets
- Additional APIs



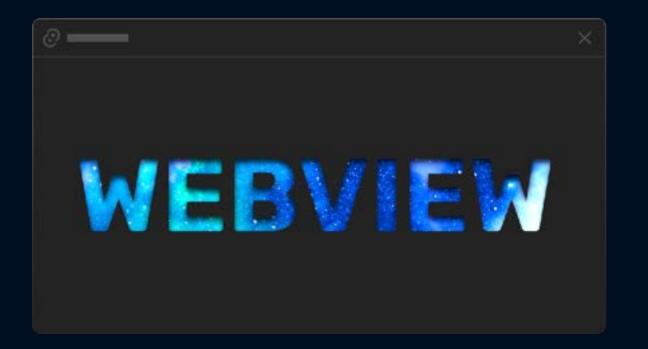


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- Bundling

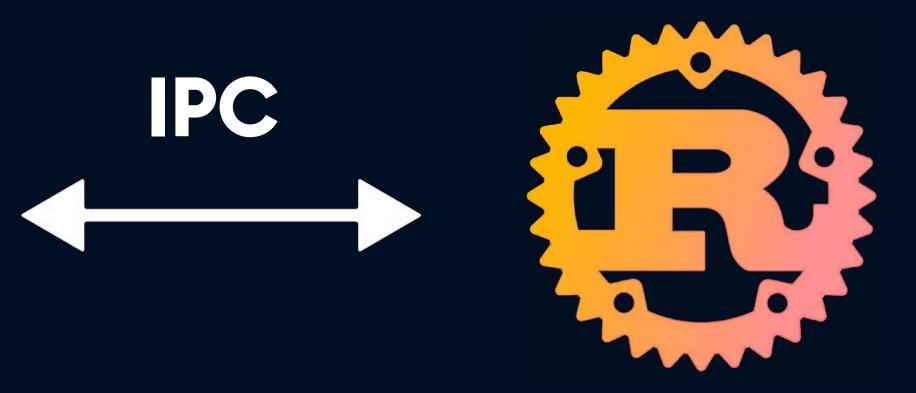


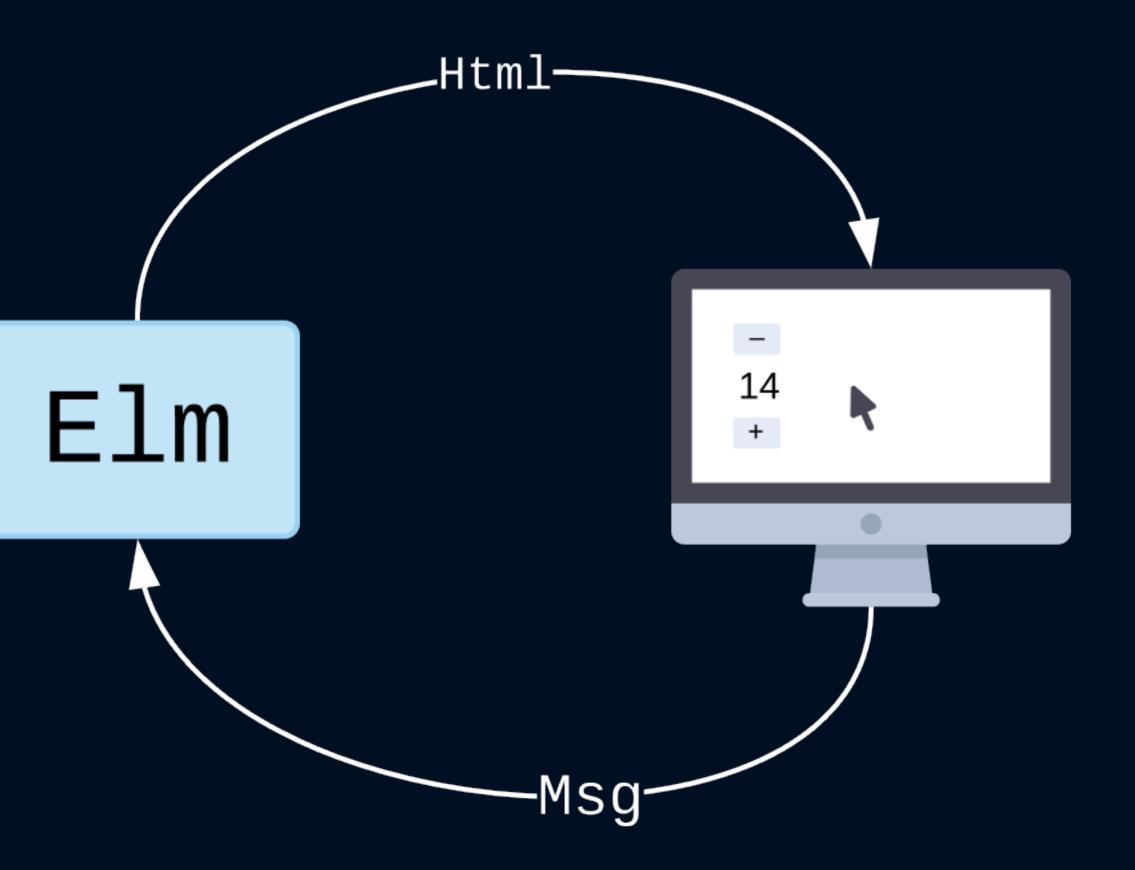


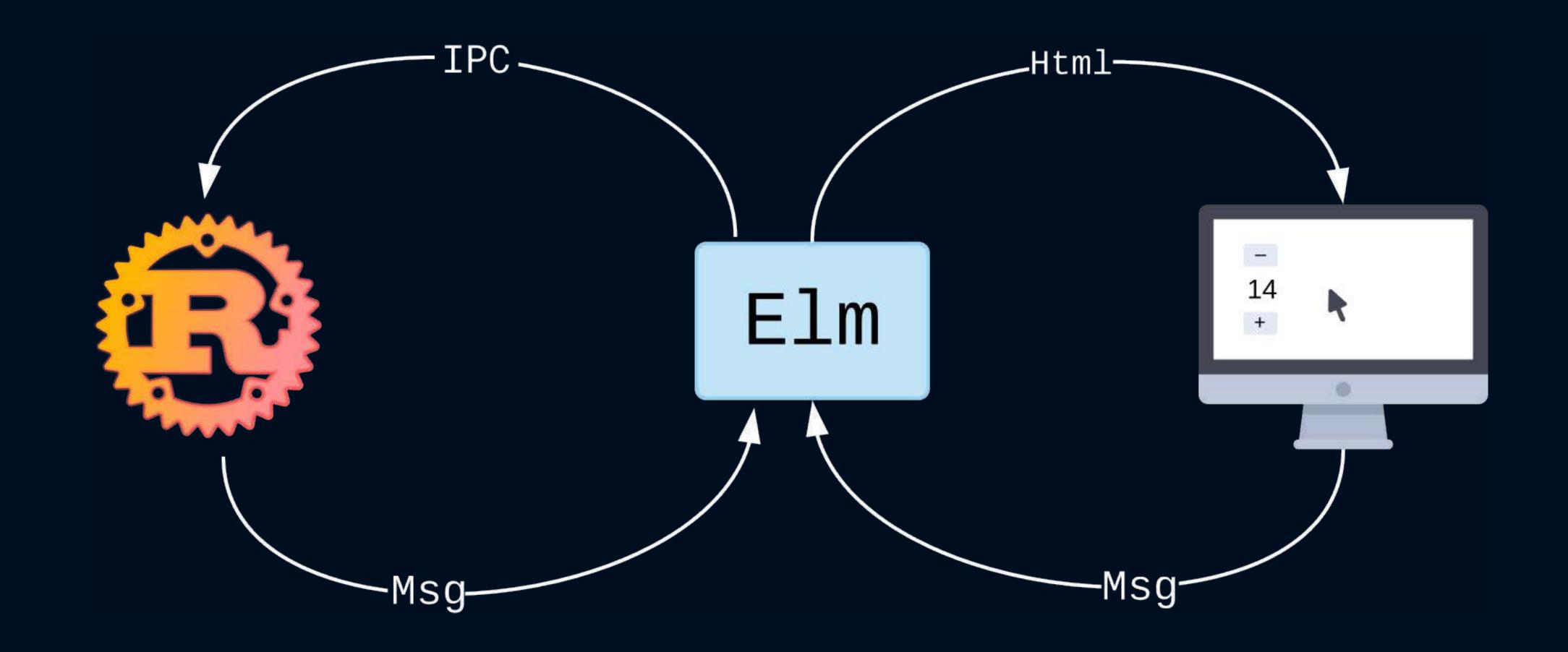




Inter Process Communication









What's Next?

- Typesafe IPC bridge
- First-class support for Elm
- Rust <-> FP languages Interop



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