



Keeping real-time auctions running during rollout
From white-knuckle to continuous deployments



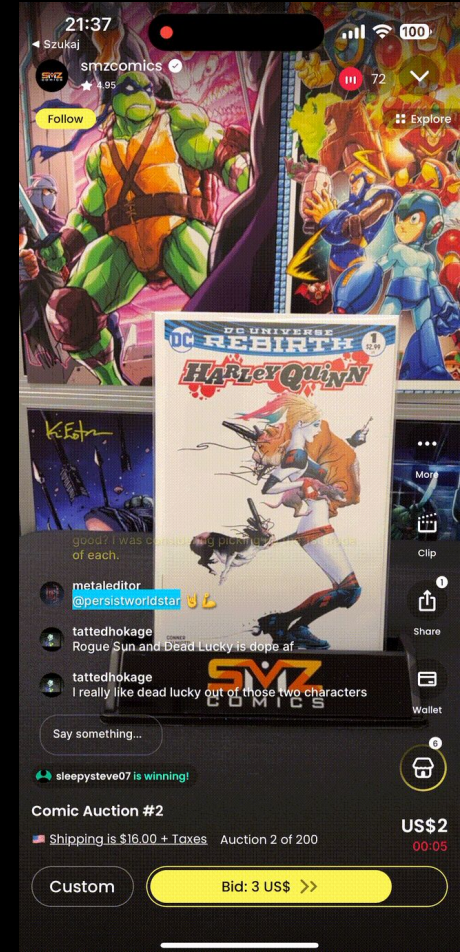
What is Whatnot?





What is Whatnot?

- A live shopping platform and marketplace to buy, sell and go live
- We're building a new kind of commerce experience that brings together community, shopping and entertainment
- Fastest-growing U.S. startup focused on livestream shopping



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What's Changed

- [Bug Fix] Fixed an issue with the login page by @user1 in #123
- [Enhancement] Added a new feature for user authentication by @user2 in #124
- [UI Improvement] Updated the homepage layout by @user3 in #125
- [Performance] Optimized database queries for faster response time by @user4 in #126
- [Bug Fix] Fixed a critical security vulnerability by @user5 in #127
- [Enhancement] Added support for multi-language localization by @user6 in #128
- [UI Improvement] Updated the color scheme for better readability by @user7 in #129
- [Feature] Implemented a search functionality by @user8 in #130
- [Bug Fix] Resolved an issue with file uploads by @user9 in #131
- [Enhancement] Improved error handling for better user experience by @user10 in #132
- [Performance] Optimized caching mechanism for faster page loads by @user11 in #133
- [Bug Fix] Fixed a layout issue on mobile devices by @user12 in #134
- [Enhancement] Added support for third-party integrations by @user13 in #135
- [UI Improvement] Redesigned the navigation menu by @user14 in #136
- [Feature] Introduced a new dashboard for analytics by @user15 in #137
- [Bug Fix] Resolved an issue with email notifications by @user16 in #138
- [Enhancement] Added support for custom themes by @user17 in #139
- [Performance] Implemented lazy loading for images by @user18 in #140
- [Bug Fix] Fixed a compatibility issue with Internet Explorer by @user19 in #141
- [Enhancement] Added support for dark mode by @user20 in #142

Full Changelog: [v1.0.0...v1.0.1](#)



v1.0.1

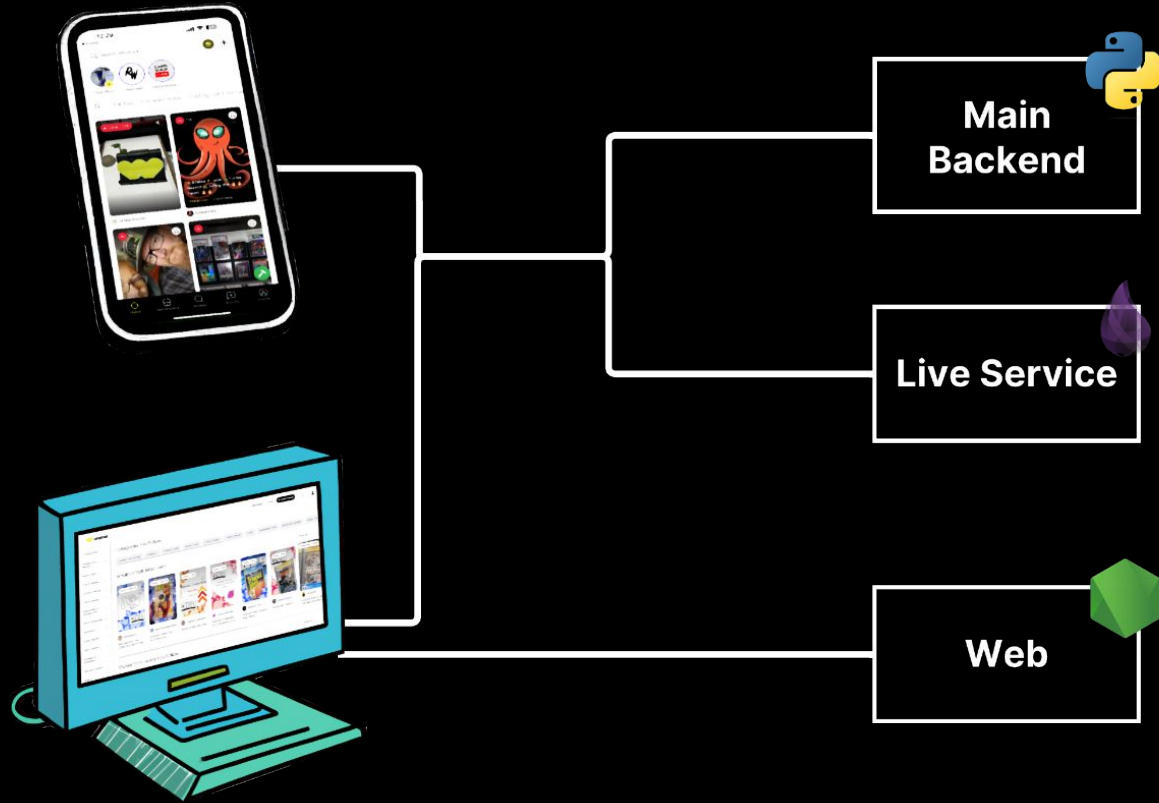


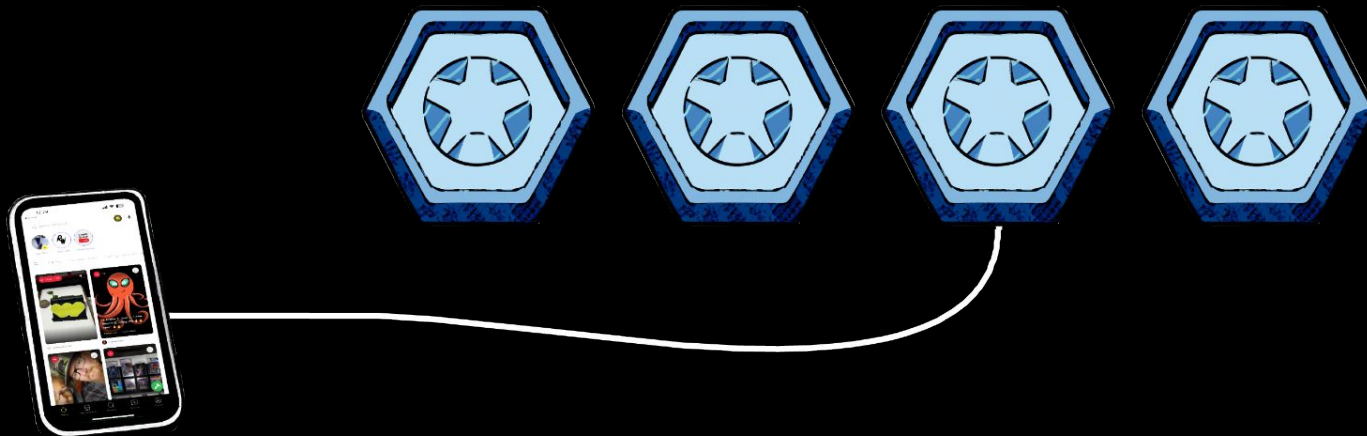
What's Changed

- [Bug Fix] Fixed an issue with login validation by @johndoe in [#45](#)
- [Enhancement] Added new feature for image cropping by @janedoe in [#47](#)
- [Documentation] Updated user guide with new installation instructions by @sarahsmith in [#50](#)

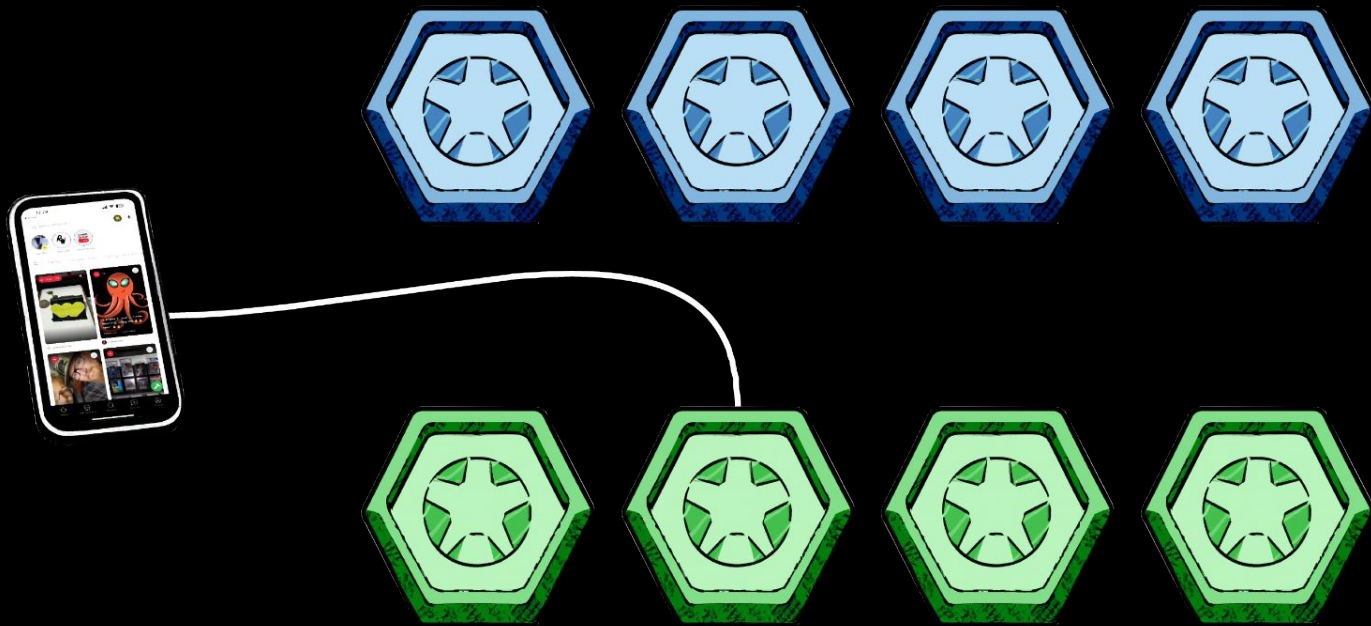
Full Changelog: [v1.0.0...v1.0.1](#)



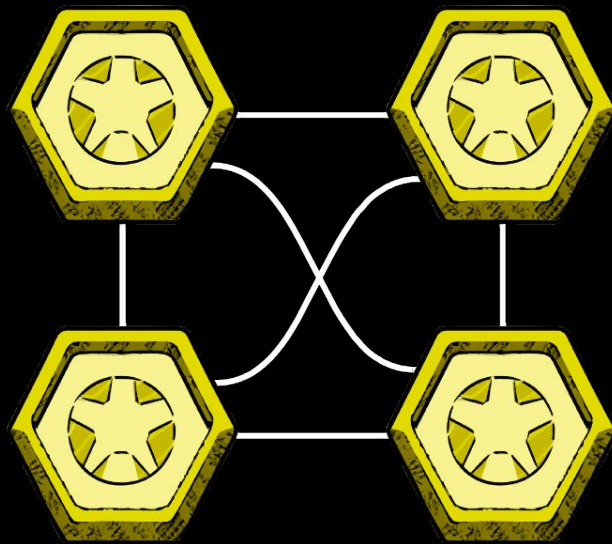


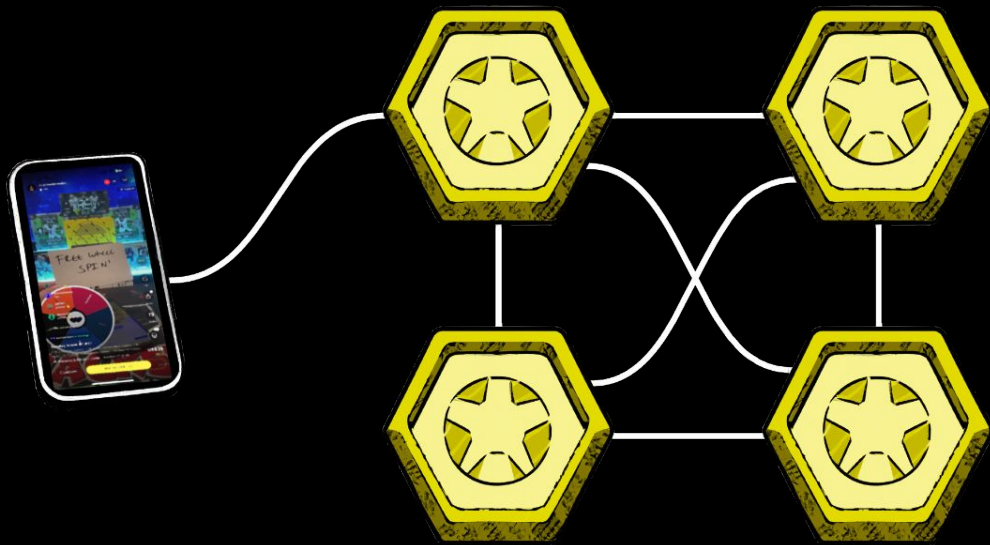


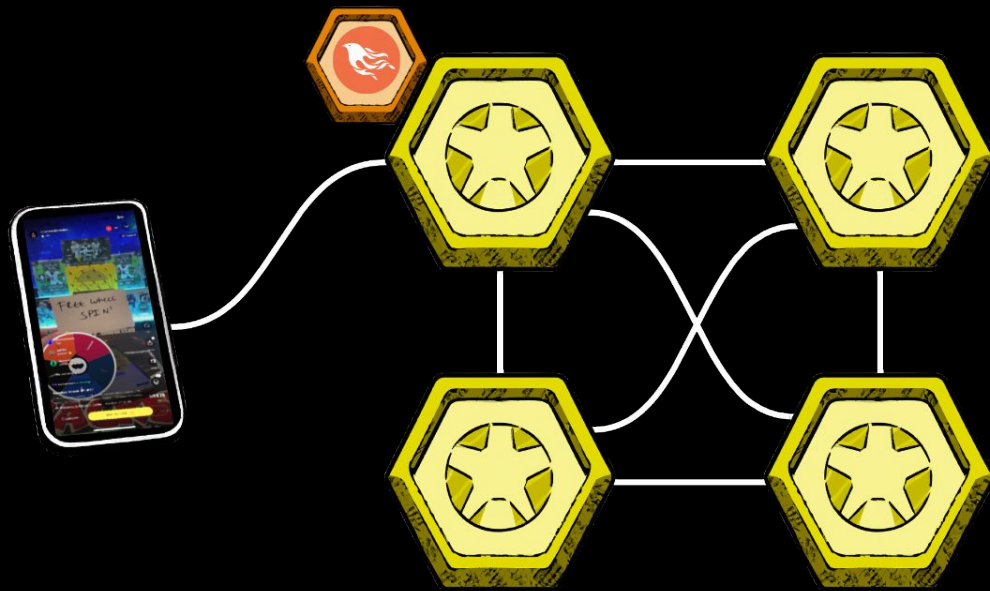


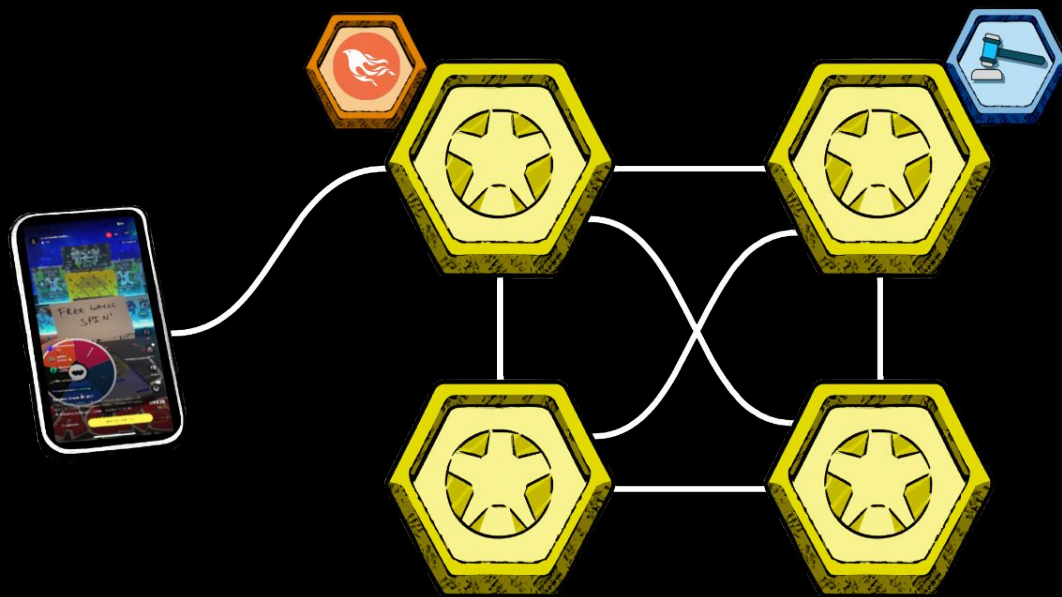


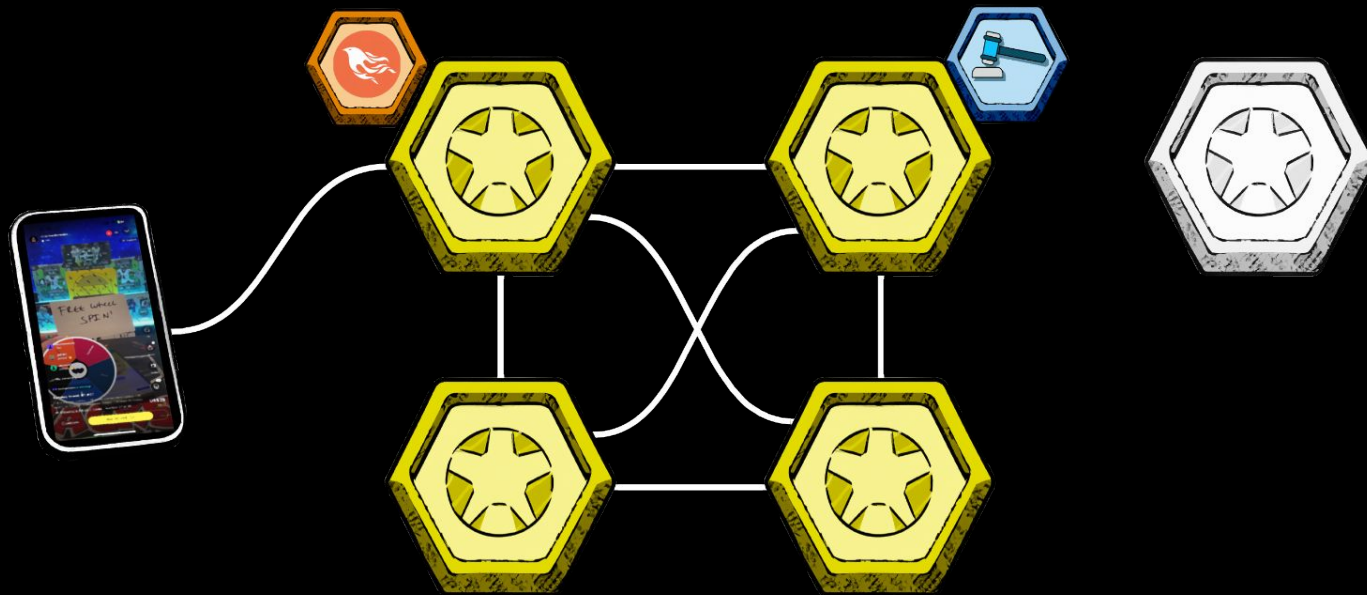


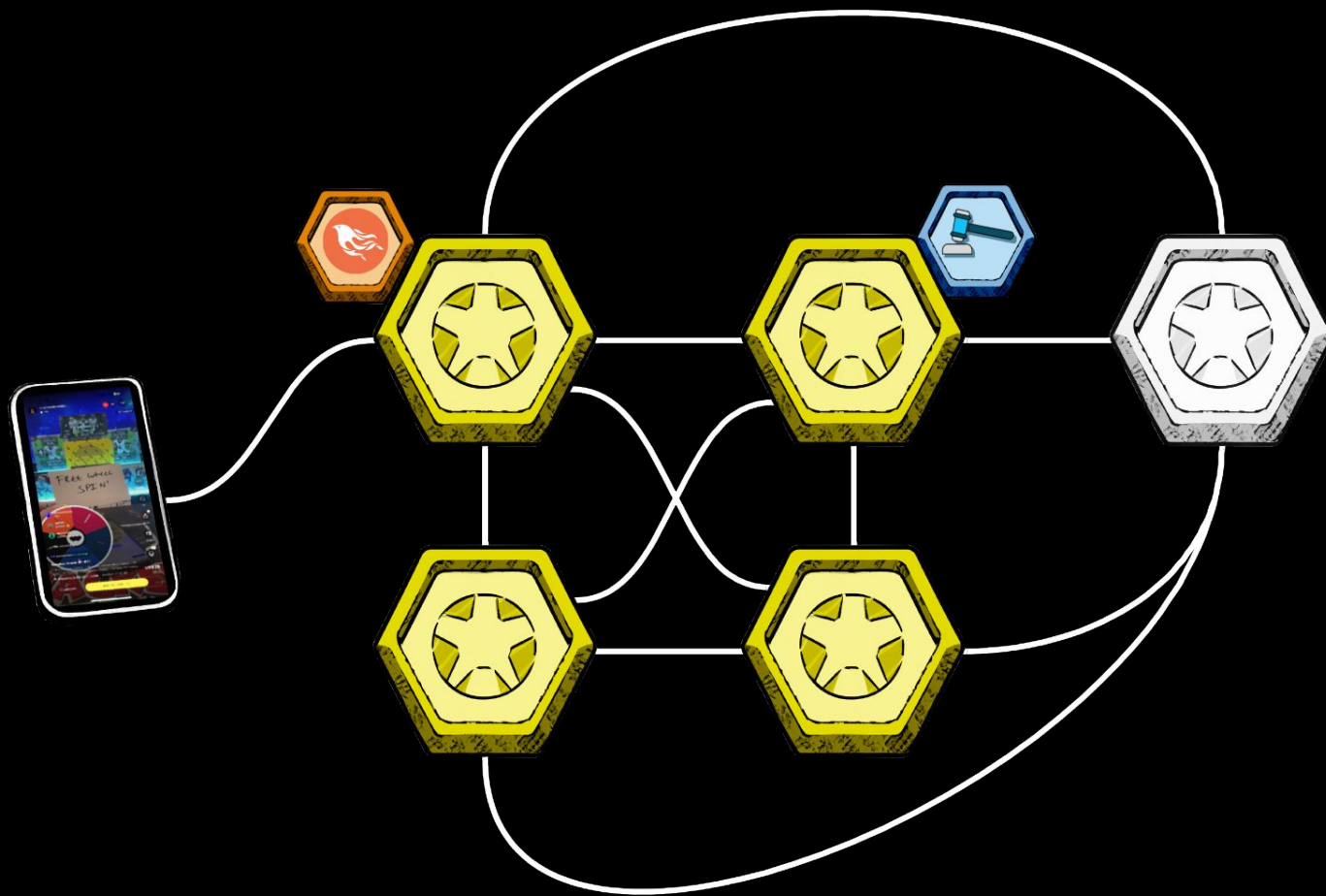


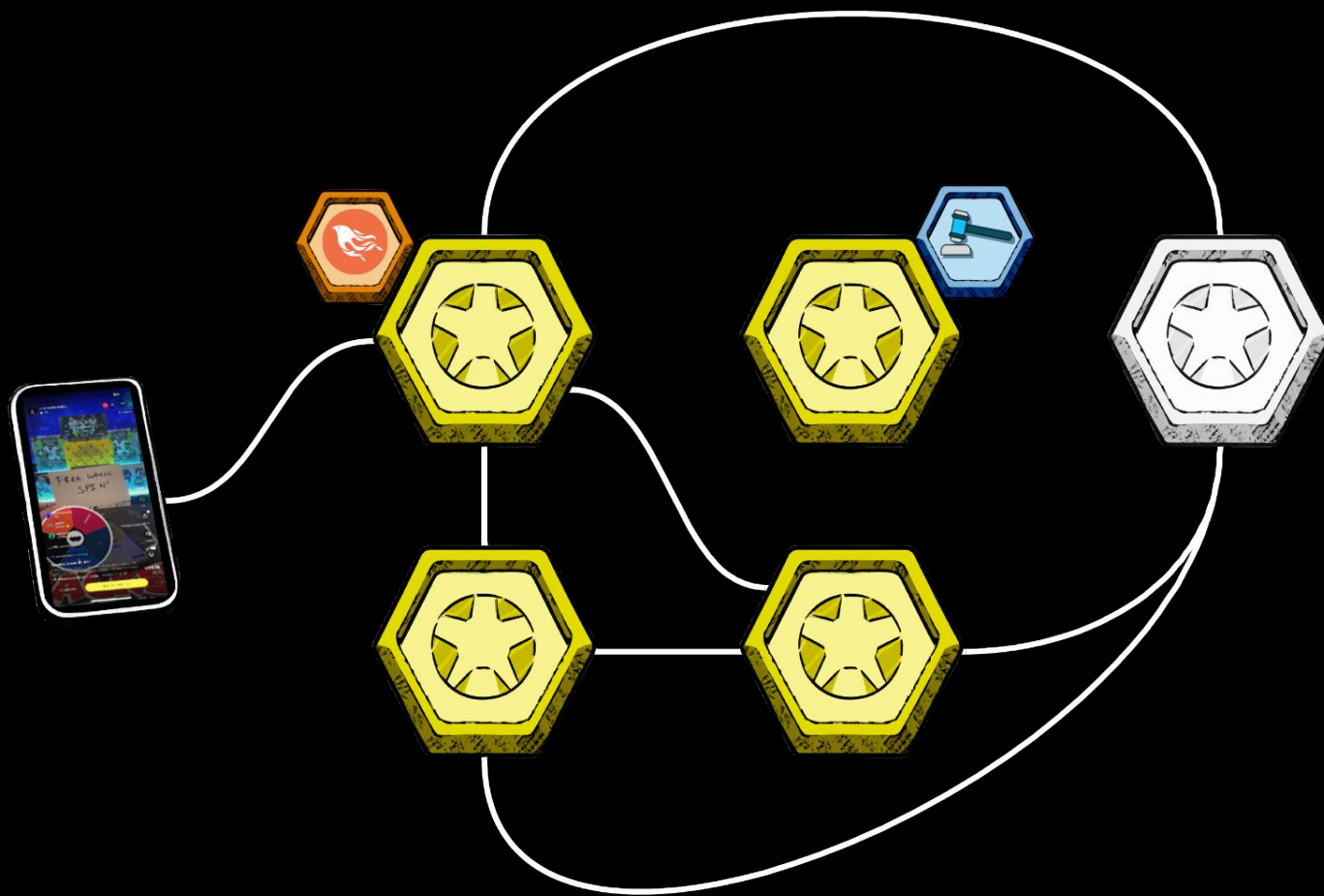


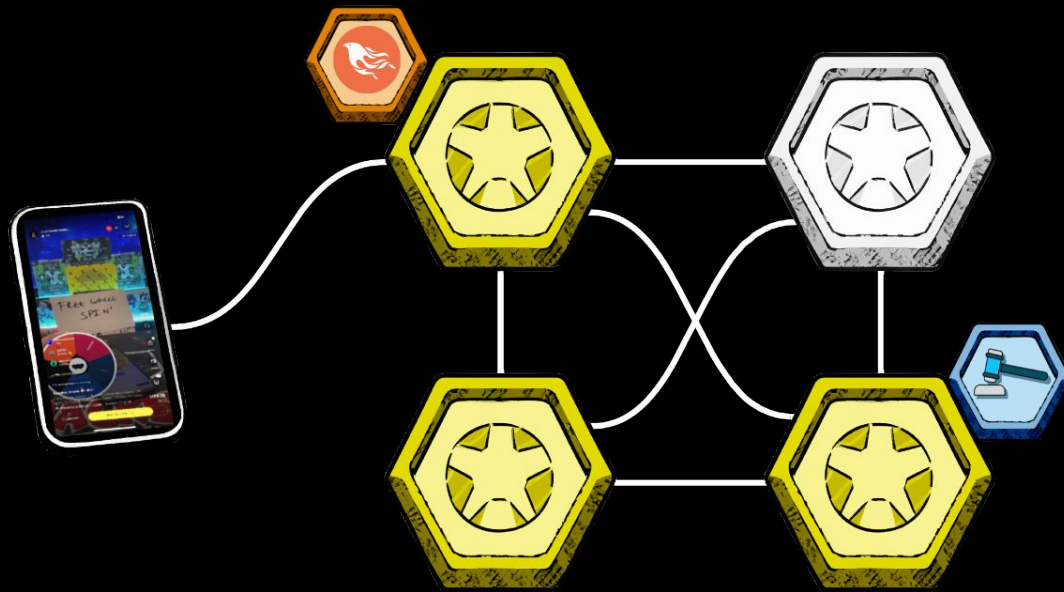


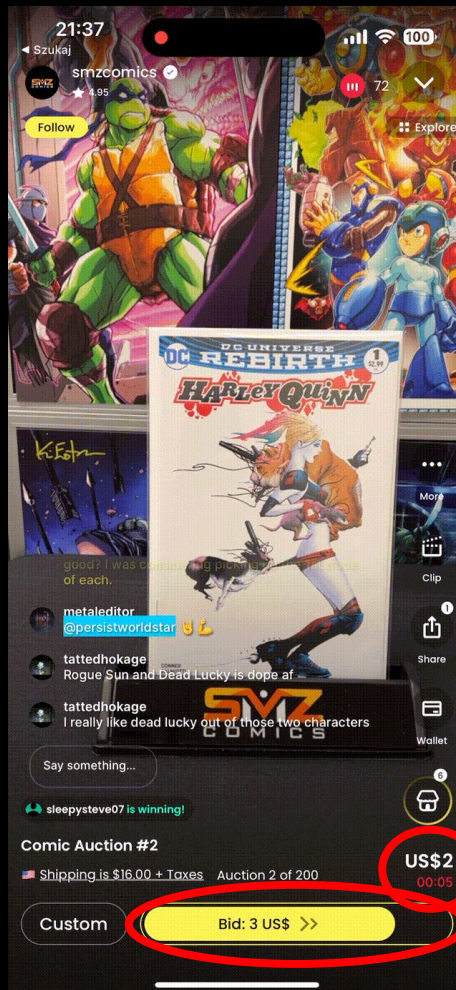
















```
config :libcluster,  
  topologies: [  
    whatnot_live: [  
      strategy: Cluster.Strategy.Kubernetes.DNS,  
      config: [  
        service: "live-service-headless",  
        application_name: "whatnot_live",  
        polling_interval: 10_000  
      ]  
    ]  
  ]  
]
```





```
# nslookup live-service-headless.live-service.svc.cluster.local
```

```
Server:      169.254.20.10
```

```
Address:     169.254.20.10:53
```

```
Name:   live-service-headless.live-service.svc.cluster.local
```

```
Address: 10.2.66.15
```

```
Name:   live-service-headless.live-service.svc.cluster.local
```

```
Address: 10.2.184.28
```

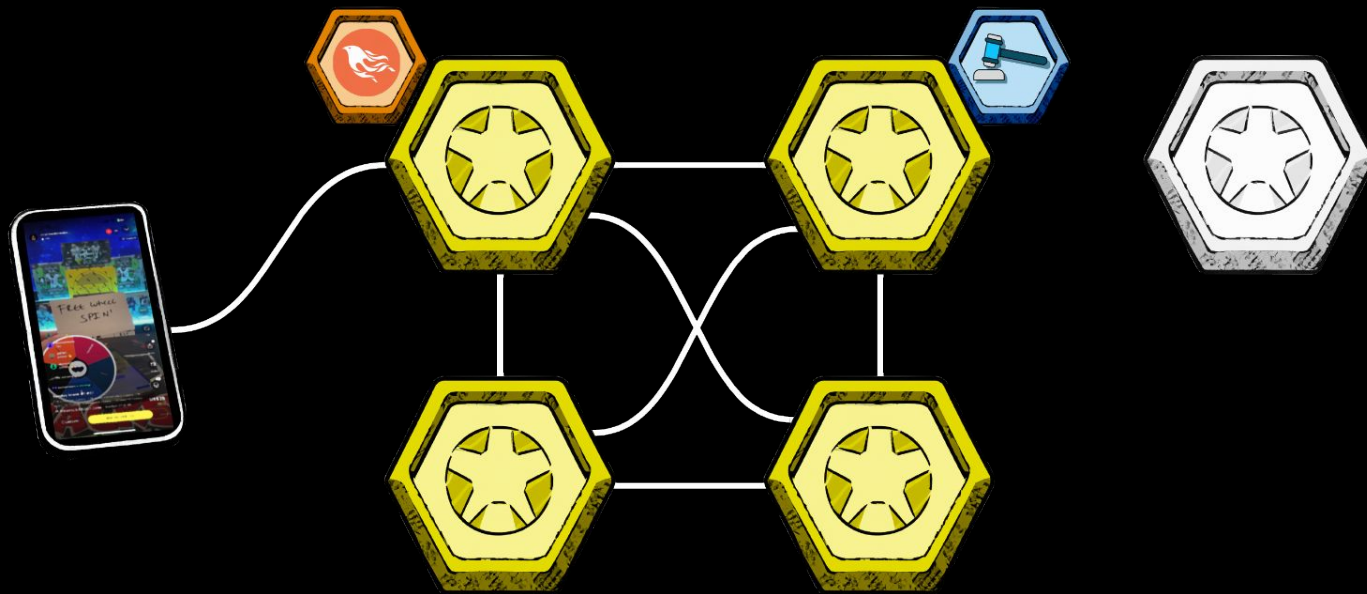
```
Name:   live-service-headless.live-service.svc.cluster.local
```

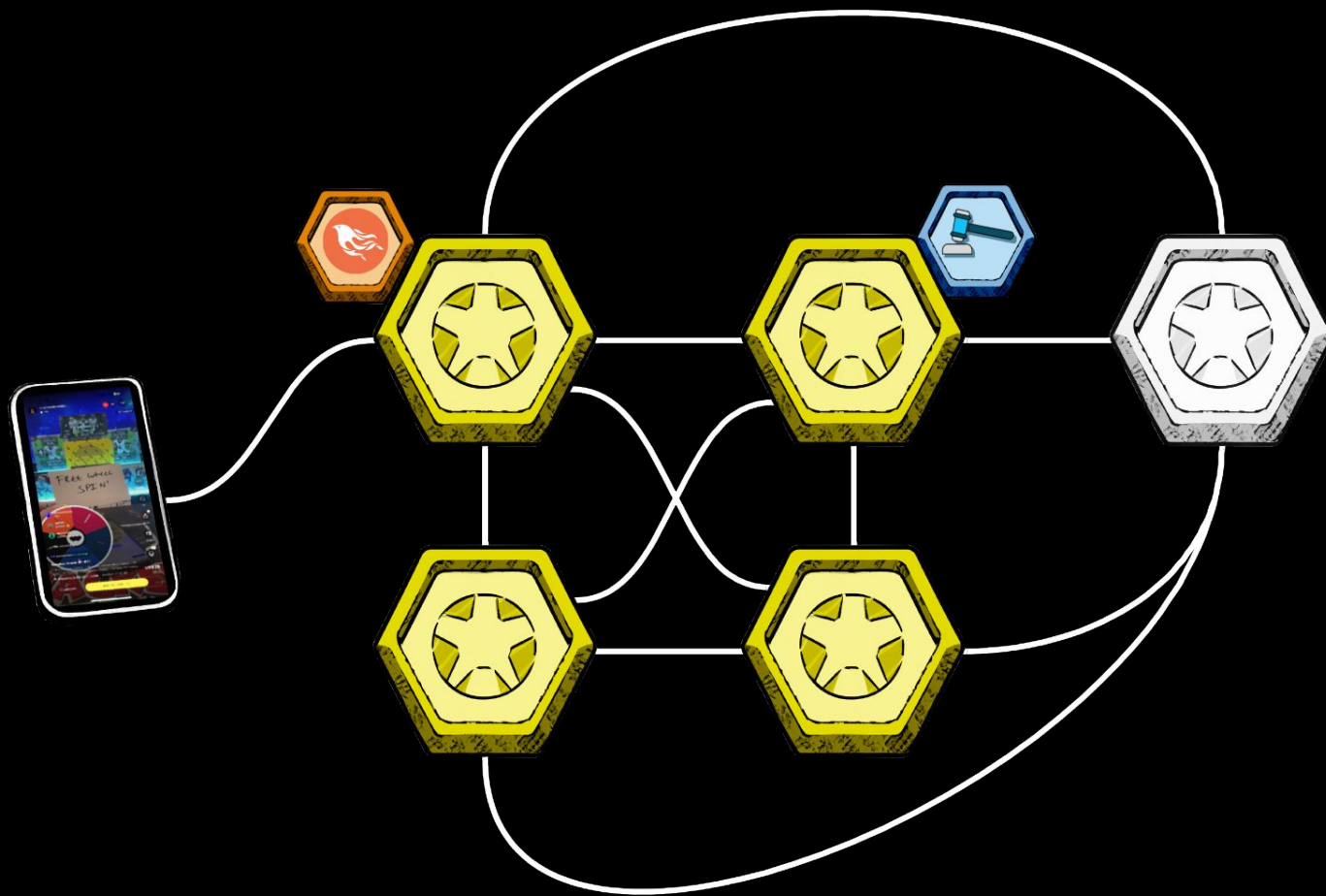
```
Address: 10.2.136.61
```

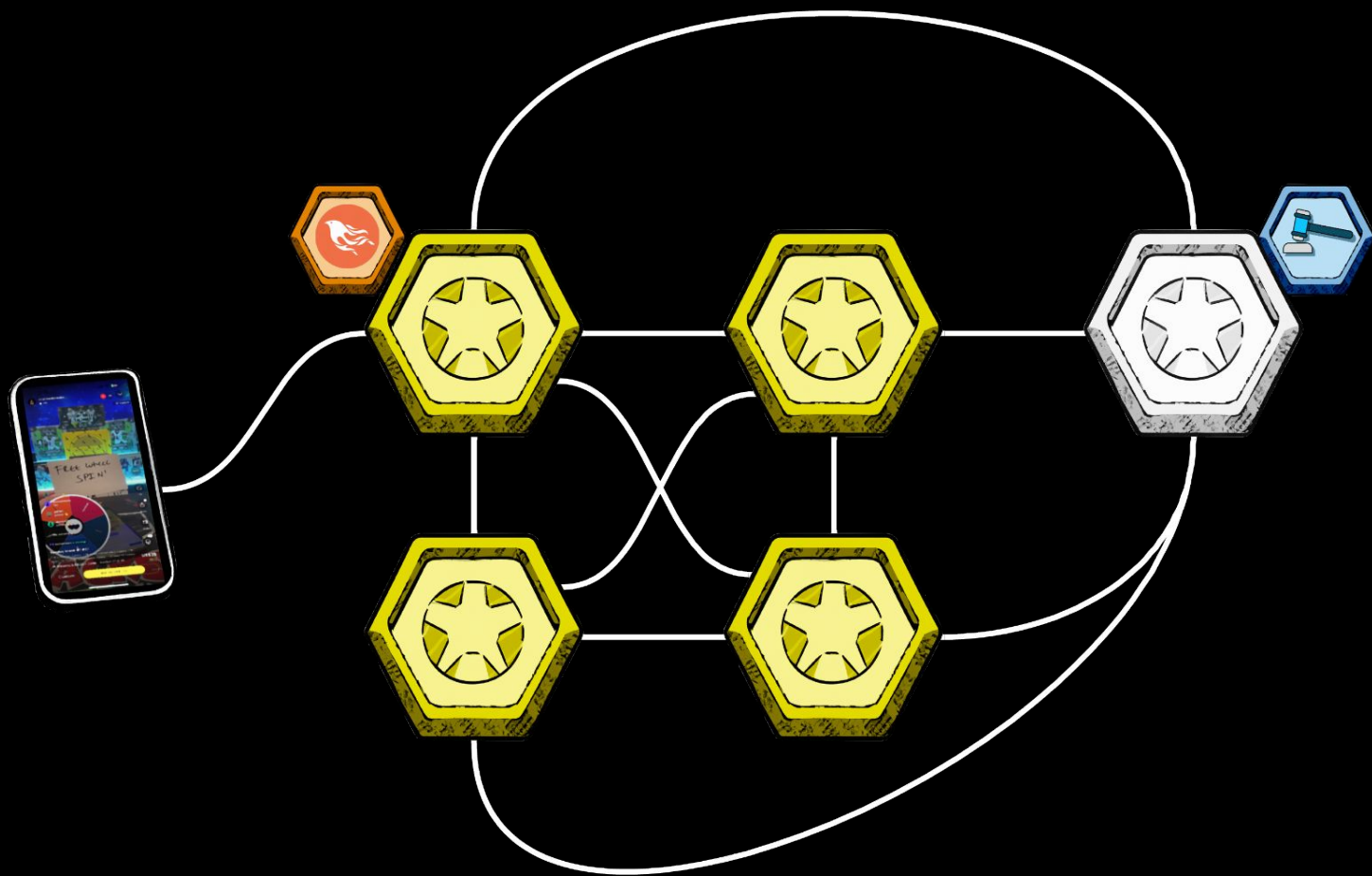
```
Name:   live-service-headless.live-service.svc.cluster.local
```

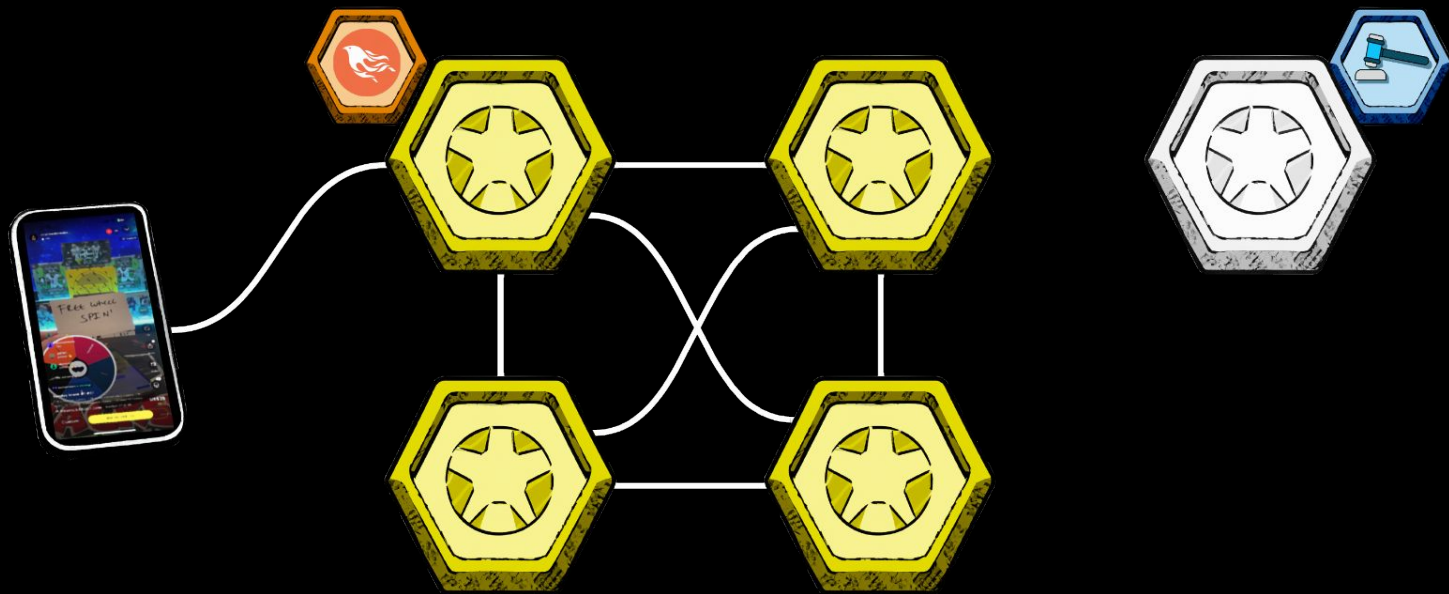
```
Address: 10.2.161.137
```

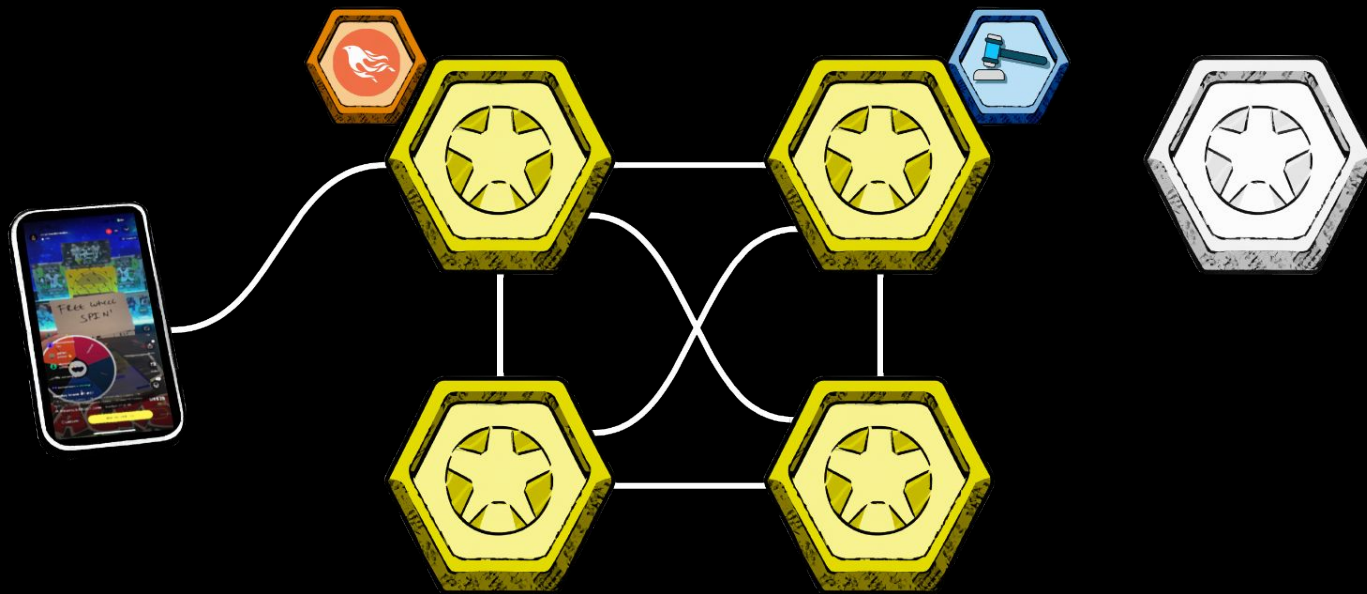














```
config :libcluster,  
  topologies: [  
    whatnot_live: [  
      strategy: Cluster.Strategy.Kubernetes.DNS.ConnectOnly,  
      config: [  
        service: "live-service-headless",  
        application_name: "whatnot_live",  
        polling_interval: 10_000  
      ]  
    ]  
  ]  
]
```







```
setup_all do
  current_version = System.get_env("TAG", "latest")
  # last tag:
  previous_version = System.get_env("PREVIOUS_TAG", previous_version())

  [
    {current_version, "HEAD"},
    {previous_version, previous_version}
  ]
  |> Task.async_stream(fn {tag, ref} -> ensure_image_present(tag, ref) end,
    timeout: :infinity
  )
  |> Stream.run()

  [current_version: current_version, previous_version: previous_version]
end
```



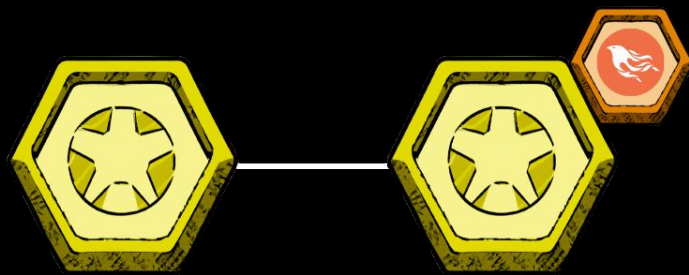


```
test "Users can bid during version upgrade", %{
  current_version: current_version,
  previous_version: previous_version
} do
  import UserGivens
  import AuctionGivens

  local_cluster_stopped()
  node_running(14441, tag: previous_version)
  node_running(14442, tag: previous_version)
  [{_, seller_conn}] = users = given_users_connected(1, port: 14442)

  %{
    topic: topic,
    livestream_id: livestream_id,
    live_product_id: live_product_id
  } = given_livestream_with_users(users, %{}, port: 14442)
```

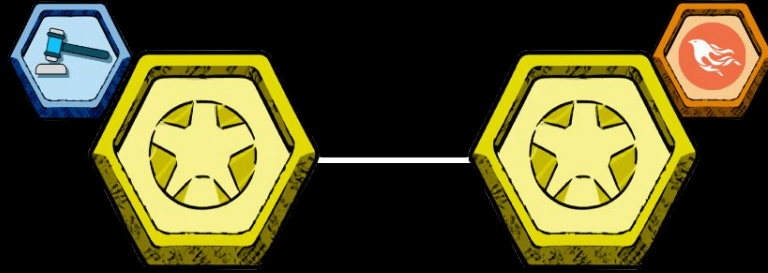






```
{:ok, _} =  
  LiveWSClient.start_auction(seller_conn, topic, live_product_id,  
    auctionMinimumCents: 10,  
    durationSeconds: @auction_duration_seconds,  
    isSuddenDeath: true  
  )  
  
assert [ok: _] =  
  LiveWSClient.wait_for_broadcast(  
    [seller_conn],  
    &match?(%{"event" => "auction_started"}, &1),  
    @auction_duration_seconds * 1_000  
  )
```



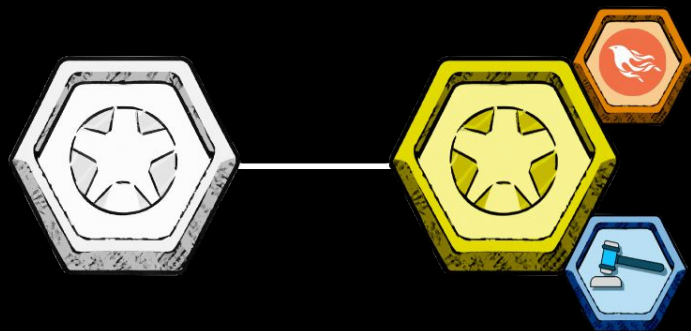




```
node_stopped(14441)
node_running(14441, tag: current_version)

eventually(
  fn ->
    assert nodes_connected_to(14441) == 1
    assert nodes_connected_to(14442) == 1
  end,
  30,
  1_000
)
```





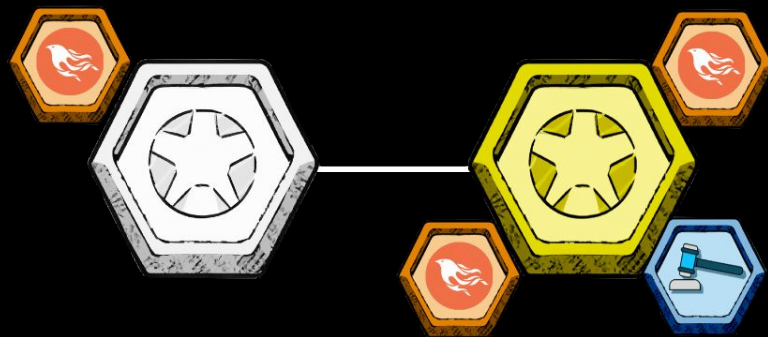


```
[{%{id: node1_buyer_id}, node1_buyer_conn} = node1_buyer] =  
  given_users_connected(1, port: 14441)
```

```
[{%{id: node2_buyer_id}, node2_buyer_conn} = node2_buyer] =  
  given_users_connected(1, port: 14442)
```

```
users_join_live([node1_buyer, node2_buyer], livestream_id)
```







```
# when
{:ok, %{"payload" => %{"status" => "ok"}}} =
  LiveWSClient.place_bid(node1_buyer_conn, topic, live_product_id, 100)
|> LiveWSClient.wait_for_reply(node1_buyer_conn, 15_000)
```




```

# then
assert [{:ok, _}, {:ok, _}, {:ok, _}] =
  LiveWSClient.wait_for_broadcast(
    [seller_conn, node1_buyer_conn, node2_buyer_conn],
    &match?(
      %{
        "event" => "new_bid",
        "payload" => %{
          "highestBidder" => %{
            "id" => ^node1_buyer_id
          },
          "product" => %{
            "bidCount" => 1,
            "highestBid" => %{
              "priceCents" => 100,
              "price" => %{
                "currency" => "USD",
                "amount" => 100
              },
              "user" => %{ "id" => ^node1_buyer_id }
            }
          }
        },
        &1
      ),
      15_000
    )

```





```
# when
{:ok, %{"payload" => %{"status" => "ok"}}} =
  LiveWSClient.place_bid(node2_buyer_conn, topic, live_product_id, 200)
|> LiveWSClient.wait_for_reply(node2_buyer_conn, 15_000)
```





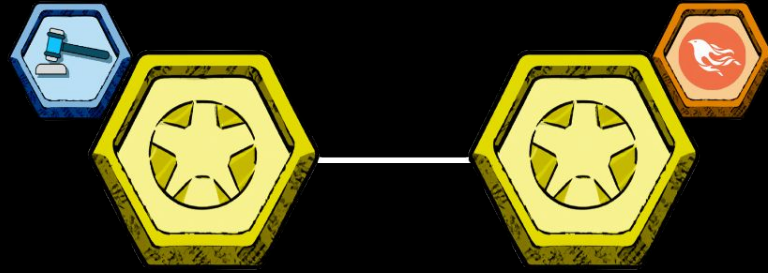
```
# then
assert [{:ok, _}, {:ok, _}, {:ok, _}] =
  LiveWSClient.wait_for_broadcast(
    [seller_conn, node1_buyer_conn, node2_buyer_conn],
    &match:({
      %{
        "event" => "new_bid",
        "payload" => %{
          "highestBidder" => %{
            "id" => ^node2_buyer_id
          },
          "product" => %{
            "bidCount" => 2,
            "highestBid" => %{
              "priceCents" => 200,
              "price" => %{
                "currency" => "USD",
                "amount" => 200
              },
              "user" => %{"id" => ^node2_buyer_id}
            }
          }
        }
      },
      &1
    ),
    15_000
  )
```

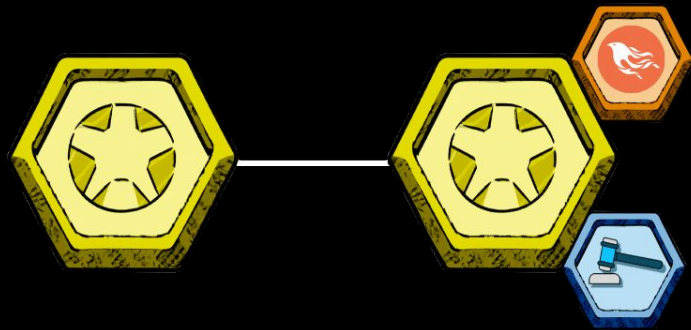




```
assert [{:ok, _}, {:ok, _}, {:ok, _}] =  
    LiveWSClient.wait_for_broadcast(  
        [seller_conn, node1_buyer_conn, node2_buyer_conn],  
        &match?(%{"event" => "auction_ended"}, &1),  
        @auction_duration_seconds * 1_000  
    )  
  
end
```









```
describe "termination handling" do
  setup do
    {:ok, c1} = DeltaCrdt.start_link(AWLWMap, sync_interval: 50)
    {:ok, c2} = DeltaCrdt.start_link(AWLWMap, sync_interval: 50)
    {:ok, c3} = DeltaCrdt.start_link(AWLWMap, sync_interval: 50)

    DeltaCrdt.set_neighbours(c1, [c1, c2, c3])
    DeltaCrdt.set_neighbours(c2, [c1, c2])
    DeltaCrdt.set_neighbours(c3, [c1, c3])
    [c1: c1, c2: c2, c3: c3]
  end
```



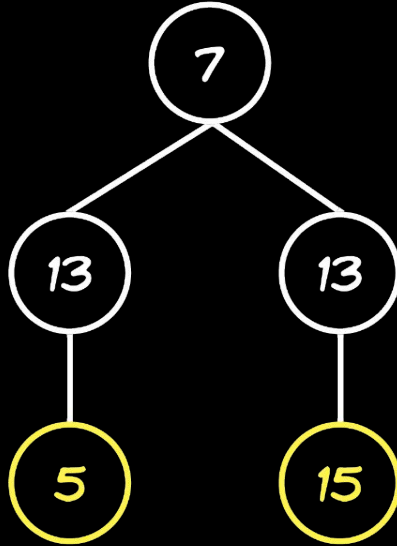


```
test "add is synced from stopped context to other contexts",
  %{c1: c1, c2: c2, c3: c3} do
    DeltaCrdt.put(c1, "key", "value")
    :ok = GenServer.stop(c1)

    eventually( fn ->
      assert %{ "key" => "value" } == DeltaCrdt.to_map(c2)
      assert %{ "key" => "value" } == DeltaCrdt.to_map(c3)
    end)
  end
end
```



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$

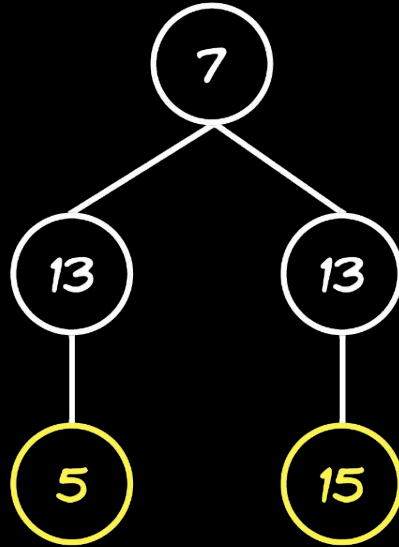


$\% \{ "b" \Rightarrow "b" \}$

$\% \{ "a" \Rightarrow "a" \}$



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



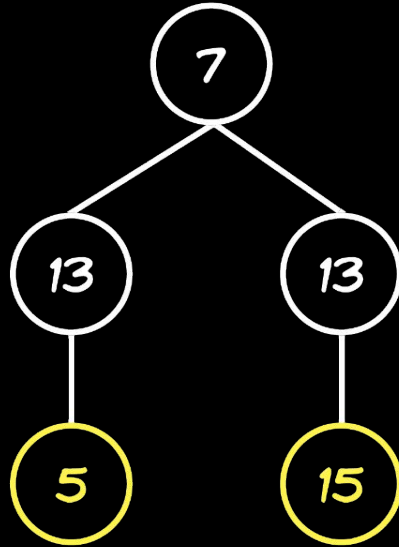
hash("a")

$\% \{ "b" \Rightarrow "b" \}$

$\% \{ "a" \Rightarrow "a" \}$



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



$\text{hash}(\{15, \% \{ "a" \Rightarrow "a" \} })$

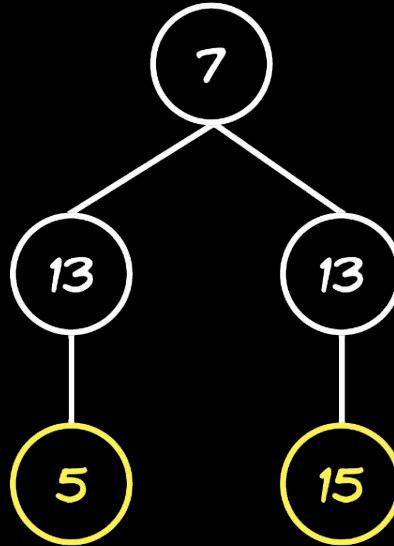
$\text{hash}("a")$

$\% \{ "b" \Rightarrow "b" \}$

$\% \{ "a" \Rightarrow "a" \}$



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



$\text{hash}(\{13, 13\})$

$\text{hash}(\{15, \% \{ "a" \Rightarrow "a" \} \})$

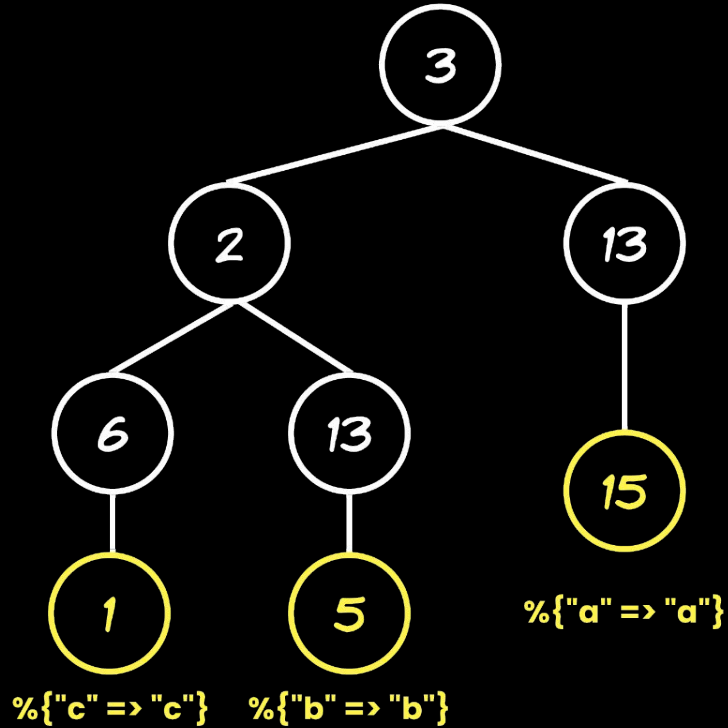
$\text{hash}("a")$

$\% \{ "b" \Rightarrow "b" \}$

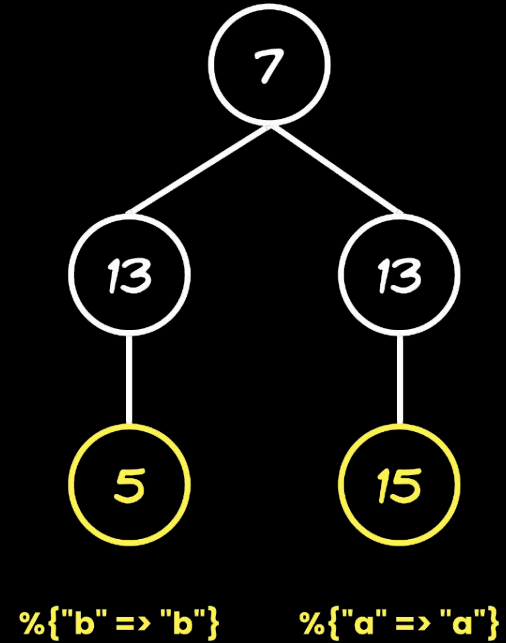
$\% \{ "a" \Rightarrow "a" \}$



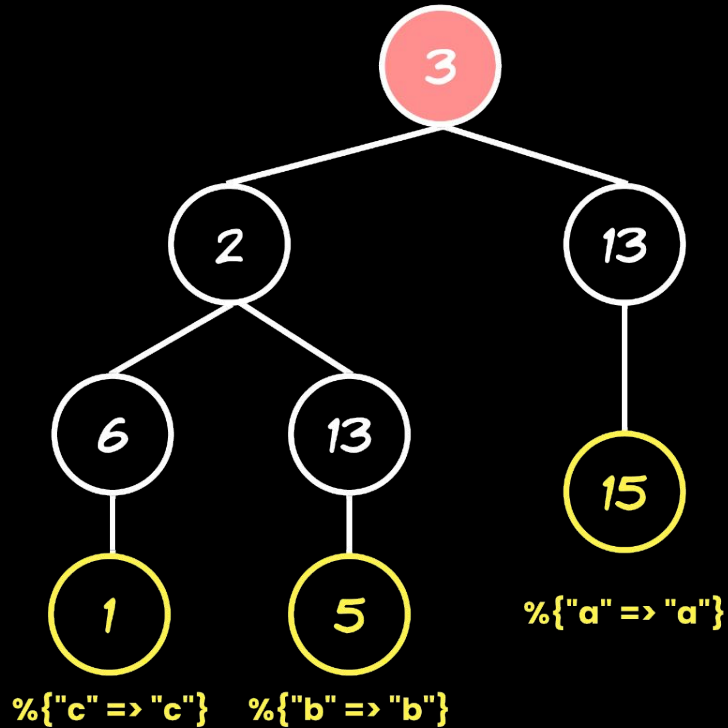
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b", "c" \Rightarrow "c" \}$



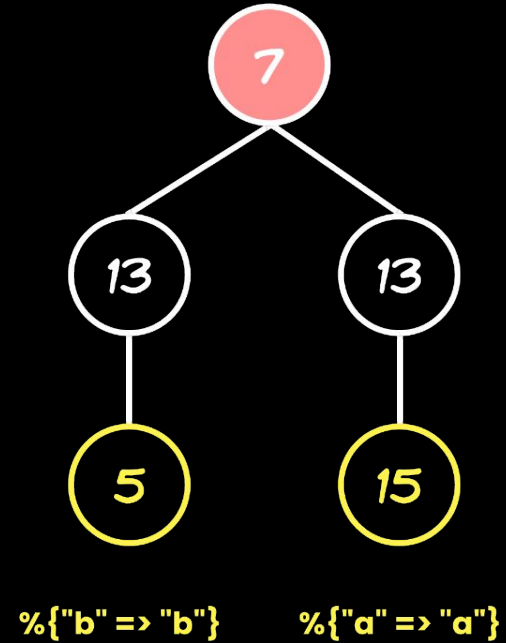
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



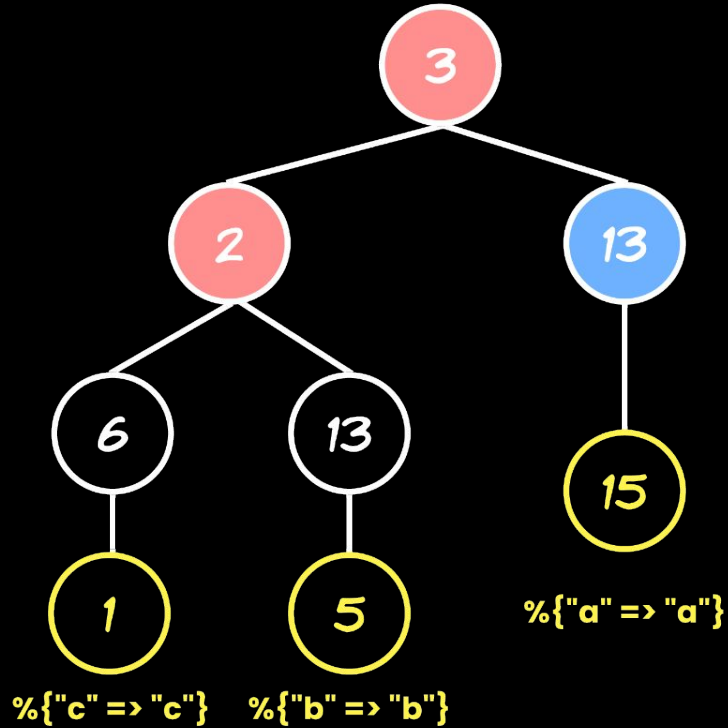
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b", "c" \Rightarrow "c" \}$



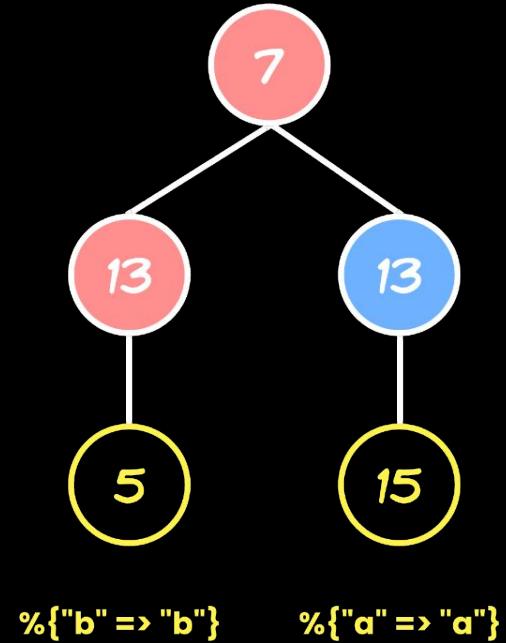
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



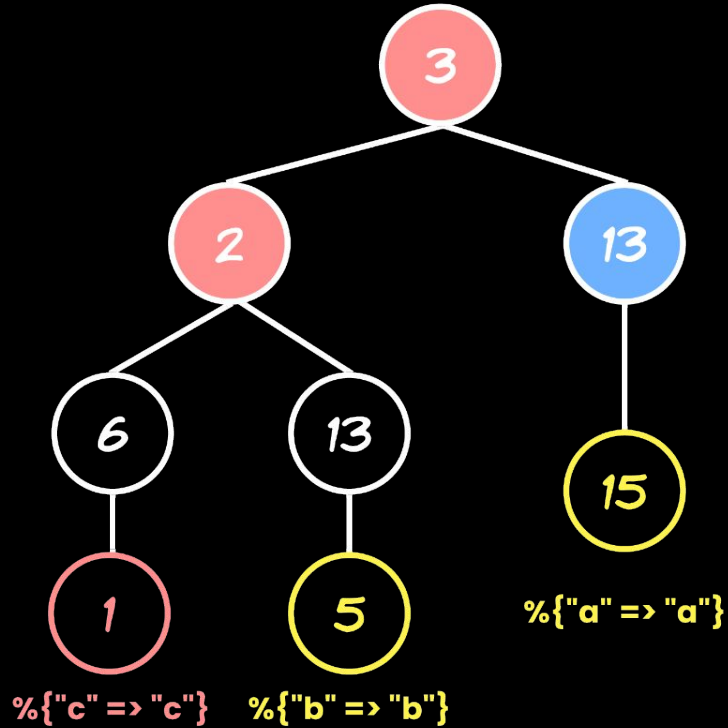
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b", "c" \Rightarrow "c" \}$



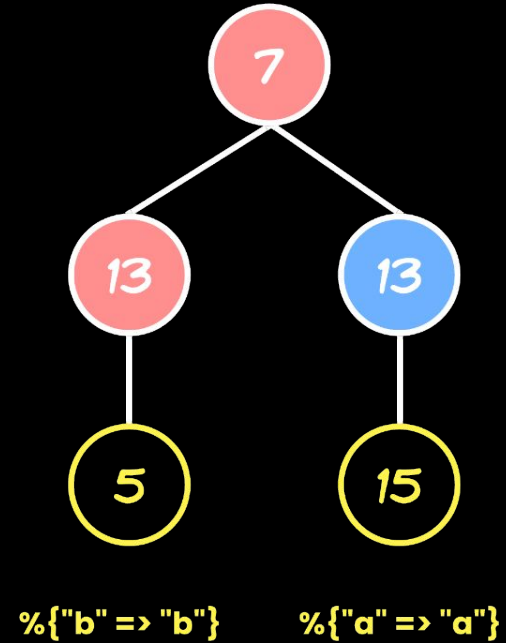
$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b", "c" \Rightarrow "c" \}$



$\% \{ "a" \Rightarrow "a", "b" \Rightarrow "b" \}$





```
# TODO this won't sync everything anymore, since syncing is now a 2-step process.  
# Figure out how to do this properly. Maybe with a `receive` block.  
def terminate(_reason, state) do  
  sync_interval_or_state_to_all(state)  
end
```





```
def terminate(_reason, state) do  
  sync_state_to_all(state)  
end
```



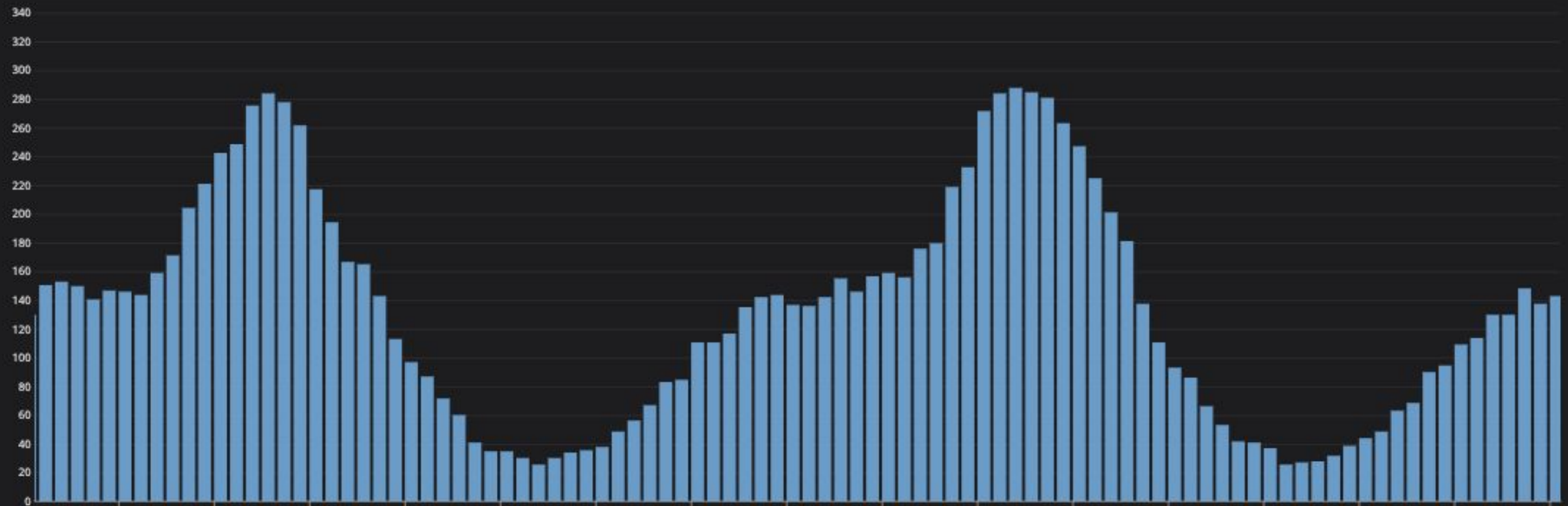


```
def terminate(_reason, state) do  
  sync_state_to_all(state)  
end
```

https://github.com/Whatnot-Inc/delta_crdt_ex



Auction count





Live Service

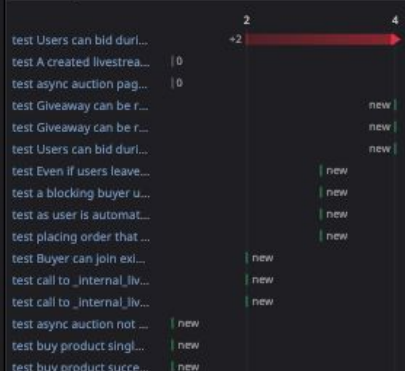
Top 25 Failing

4	test Giveaway can be run during version downgrade
4	test Users can bid during version downgrade
4	test Users can bid during version upgrade
4	test Giveaway can be run during version upgrade
3	test Even if users leave and fail under max_for_diffs, di...
3	test a blocking buyer user cannot see join messages of...
3	test as user is automatically re-added to giveaway whe...
3	test placing order that fails after auction ends broadca...
2	test call to _internal_livestreams_id exports a trace to t...
2	test Buyer can join existing livestream
2	test call to _internal_livestreams_id exports a trace to t...
1	test product handles [] watchlist from dynamo
1	test call to _internal_livestreams_id exports a trace to t...
1	test place order for pending payment order fails correc...
1	test node name, service name, and version are include...
1	test create an Auction product with quantity
1	test chat messages can be rate limited for all livestrea...
1	test A node can be shut down gracefully, evicting aucti...

Failures by Test



Count by @test.name over "test_level:test ..."



Failures by Job Name



Failures in Flaky Tests by Name





```
defp deps do
  [
    {:junit_formatter, "~> 3.3", only: [:test]}
  ]
end
```



Triggered: A new live service flaky test has been detected on
@test.full_name:Elixir.WhatnotLive.Models.ProductTest.test place order for pending
payment order fails correctly
@slack-temp-live-service-flaky-tests



Always Listen To Customers





