

# “Going bananas with recursion schemes for fixed point data types”

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# **Software Engineering**

# Software engineering

*“In late **1967** the Study Group recommended the holding of a working **conference on Software Engineering**. The phrase ‘**software engineering**’ was deliberately **chosen** as being **provocative**, in **implying the need** for software manufacture to be based on the types of **theoretical foundations** and **practical disciplines**, that are traditional in the established branches of engineering.” [NATO68]*

# Elegance of Functional Programming

*“Programming notation can be expressed by **“formulae** and **equations** (...) which share the **elegance** of those which underlie **physics** and **chemistry** or any other **branch** of basic **science**”. -- [BdM97]*

# Recursion

*“Recursion is where Functional Programming hits the bottom”*

- Greg Pfeil

# Recursion Schemes

“Functional Programming with Bananas, Lenses, Envelopes and Barbed Wire” by Erik Meijer Maarten, Maarten Fokkinga and Ross Paterson [*MFP91*]

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Describes:

- Simple, composable combinators (**recursion schemes**)
- Process of traversing **recursive structures**

# Real world application

<https://github.com/quasar-analytics/quasar>

<https://github.com/slamdata/matryoshka>



**Recursive Structures are common**

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  - List:
    - Cons(a, List)
    - Nil
  - Binary Tree
    - Node(a, Tree, Tree)
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- To name few examples:
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  - 3D Graphics
  - Databases
- Any nested, inductively defined type

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# Expressions!

Our example

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Sum (  
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# Expressions!

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$$(10^2 + 20.5 * 14.5)^2$$

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Square (
```

```
  Sum (
```

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    Square( IntValue(10) )
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    Multiply( DecValue(20.5),
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    DecValue(14.5) ),
```

```
  )
```

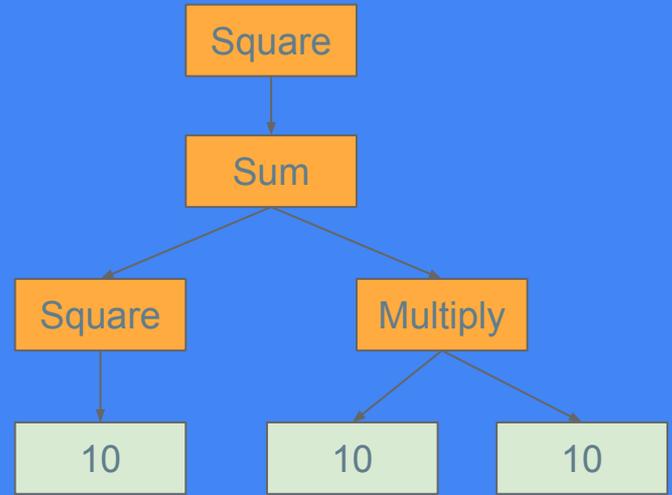
```
)
```

---

# Expressions!

Our example

$$(10^2 + 20.5 * 14.5)^2$$



```
data Exp = IntVal Int      |  
         DecVal Double    |  
         Sum Exp Exp      |  
         Multiply Exp Exp |  
         Divide Exp Exp   |  
         Square Exp
```

```
data Exp = IntVal Int |  
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          Sum Exp Exp |  
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```

```
sealed trait Exp  
final case class IntValue(v: Int) extends Exp  
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final case class Sum(exp1: Exp, exp2: Exp) extends Exp  
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val evaluate: Exp => Double =
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val evaluate: Exp => Double = {
  case IntValue(v)           => v.toDouble
  case DecValue(v)          => v
  case Sum(exp1, exp2)      => evaluate(exp1) + evaluate(exp2)
  case Multiply(exp1, exp2) => evaluate(exp1) * evaluate(exp2)
  case Square(exp)          =>
    val v = evaluate(exp)
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  case Divide(exp1, exp2)  => evaluate(exp1) / evaluate(exp2)
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```

```
val mkString: Exp => String = {
  case IntValue(v)           => v.toString
  case DecValue(v)          => v.toString
  case Sum(exp1, exp2)       => s"(${mkStr(exp1)} + ${mkStr(exp2)})"
  case Multiply(exp1, exp2)  => s"(${mkStr(exp1)} * ${mkStr(exp2)})"
  case Square(exp)           => s"(${mkStr(exp)})^2"
  case Divide(exp1, exp2)    => s"(${mkStr(exp1)} / ${mkStr(exp2)})"
}
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```
val optimize: Exp => Exp = {
  case Multiply(exp1, exp2)
    if(exp1 == exp2) => Square(optimize(exp1))
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  case Sum(exp1, exp2) => Sum(optimize(exp1), optimize(exp2))
  case Multiply(exp1, exp2) => Multiply(optimize(exp1), optimize(exp2))
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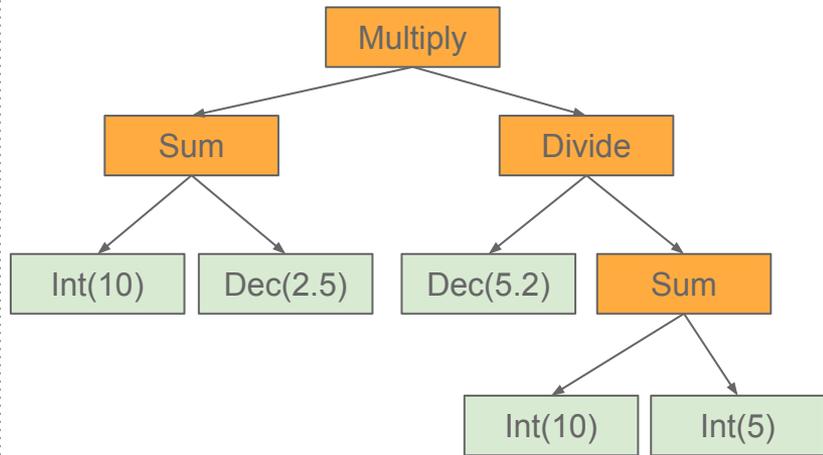
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val evaluate: Exp => Double = {
  case IntValue(v)           => v.toDouble
  case DecValue(v)          => v
  case Sum(exp1, exp2)      =>
    evaluate(exp1) + evaluate(exp2)
  case Multiply(exp1, exp2) =>
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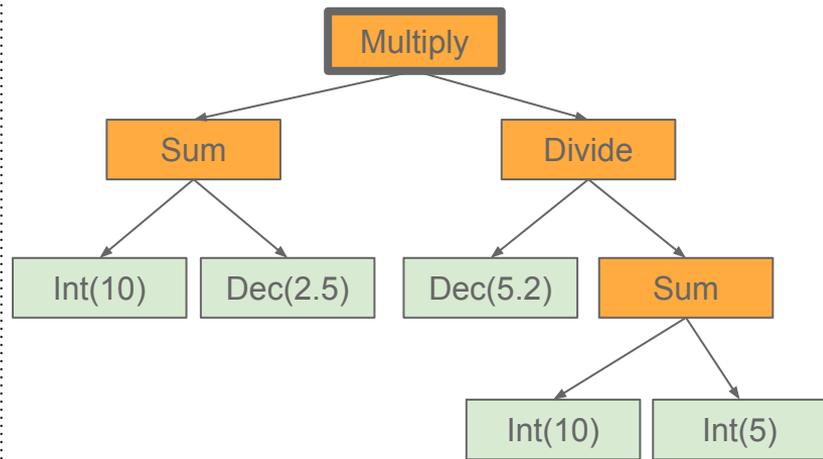


```

val exp = Multiply(
  Sum(IntValue(10),
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)
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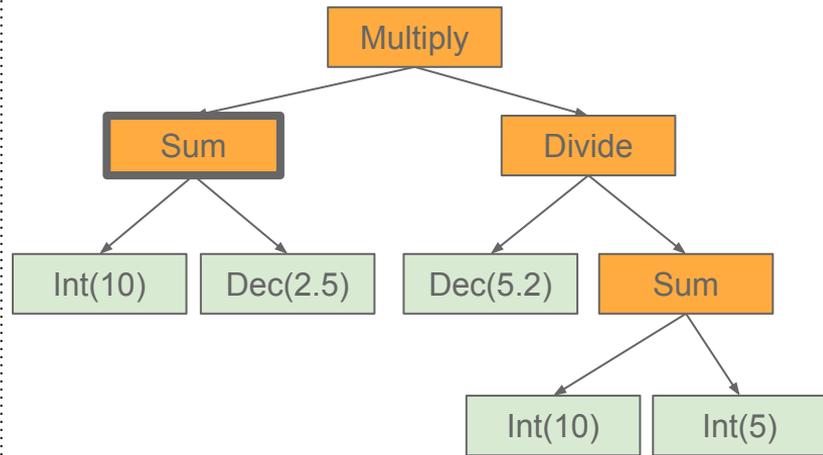
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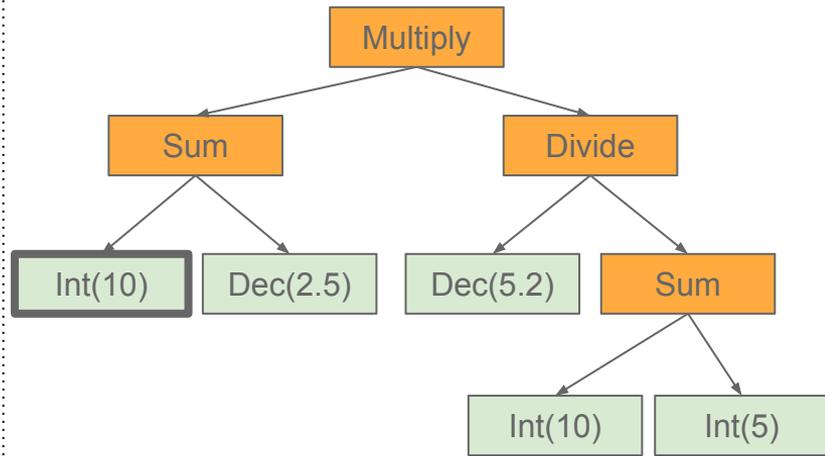
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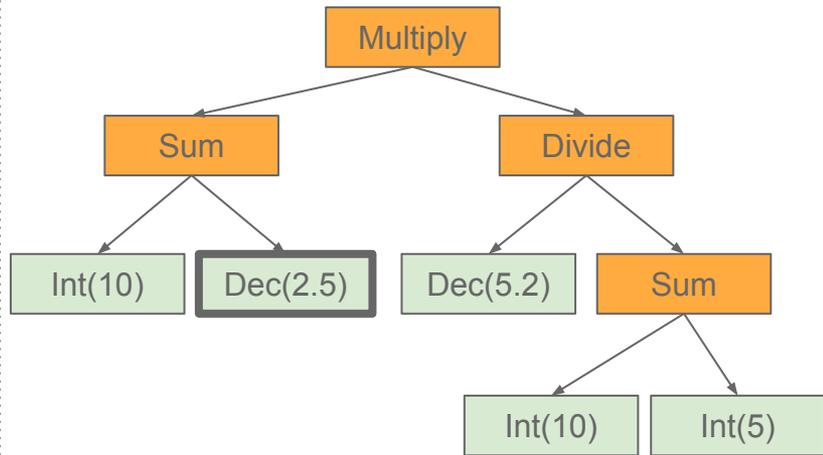


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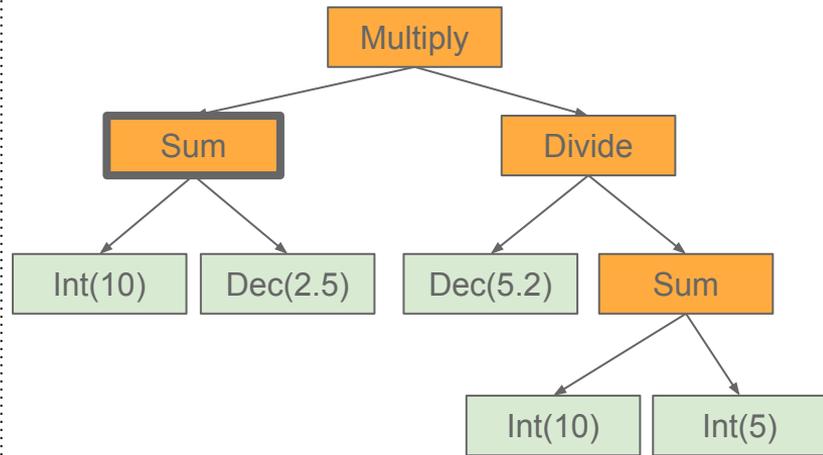


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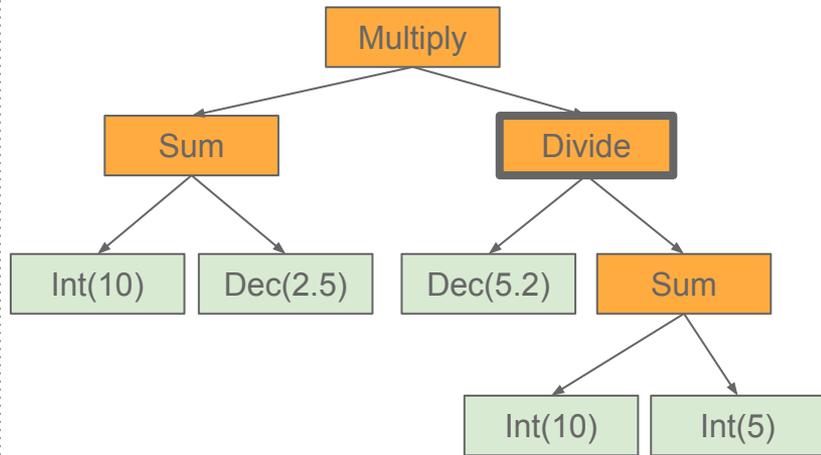
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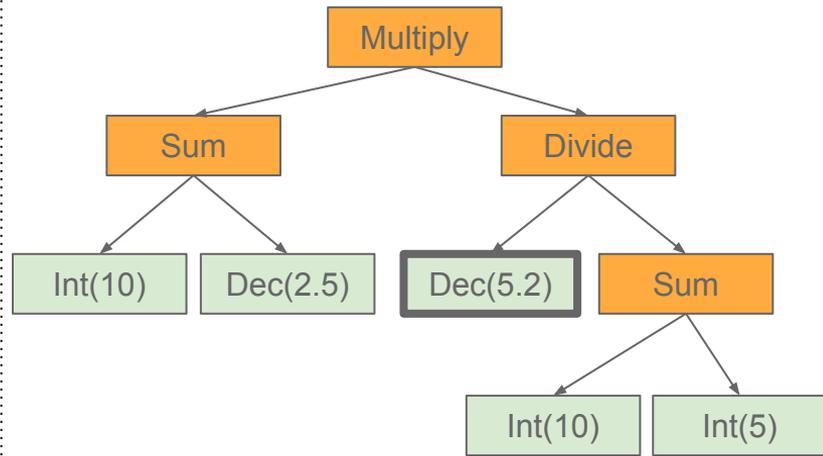
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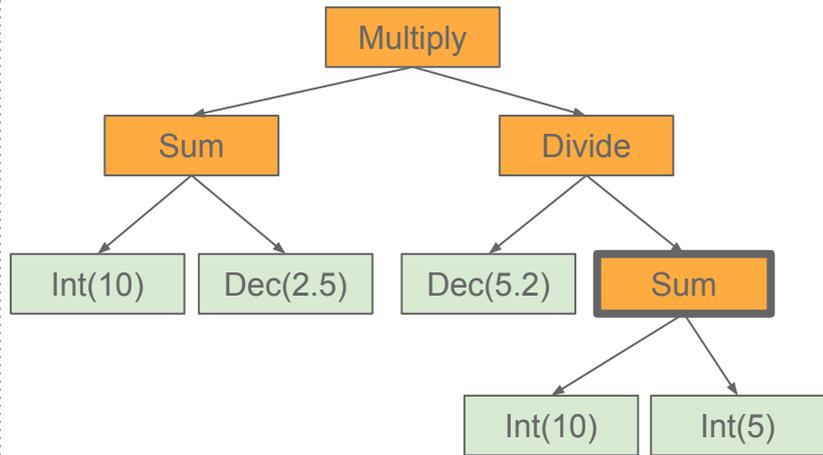
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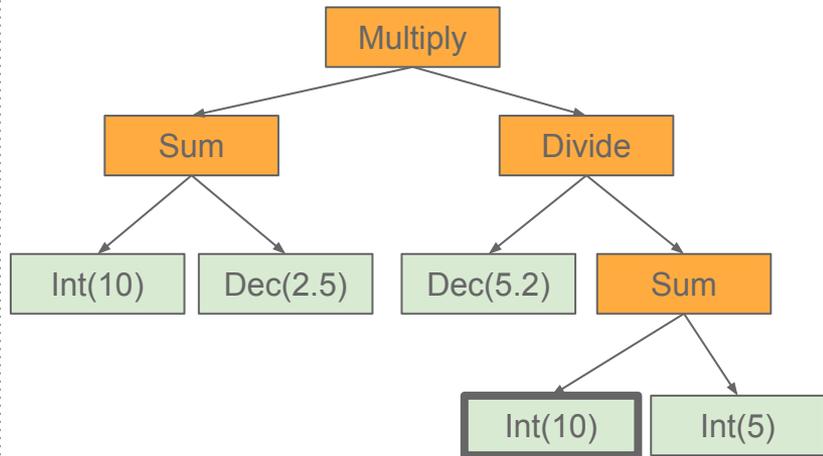
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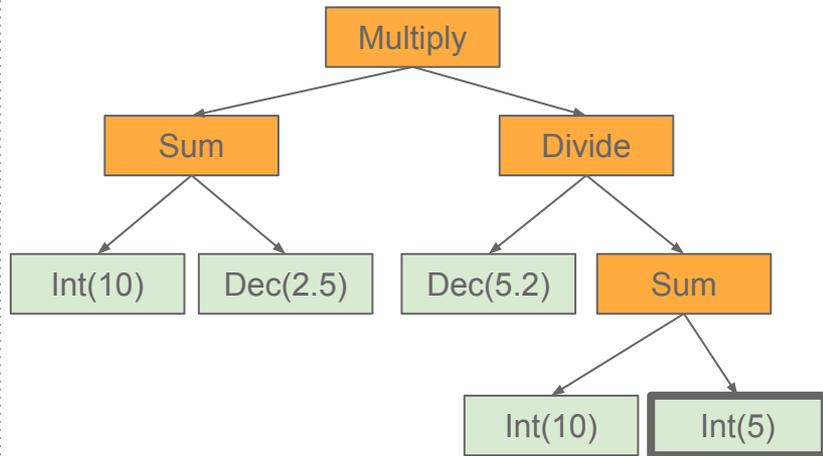
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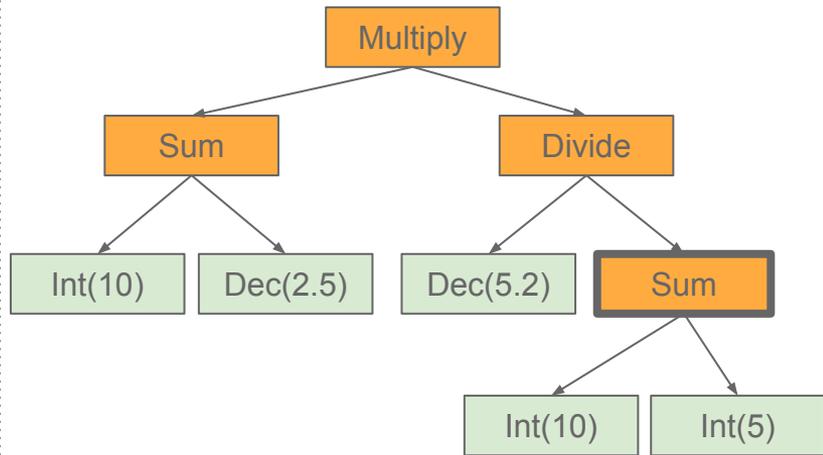
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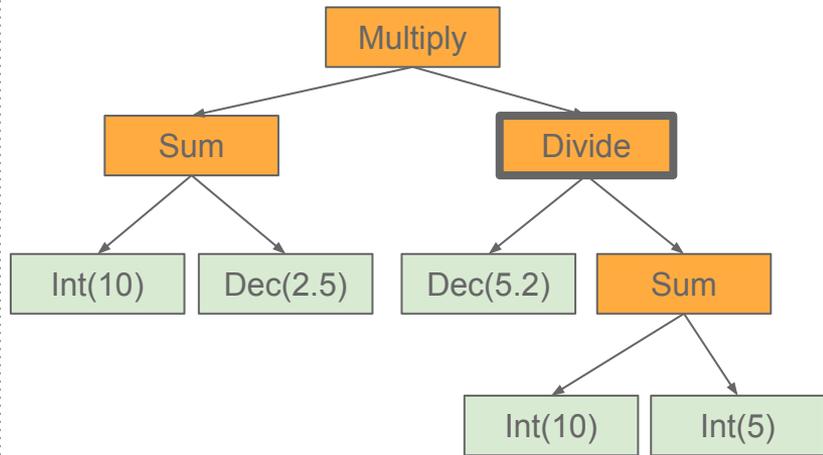
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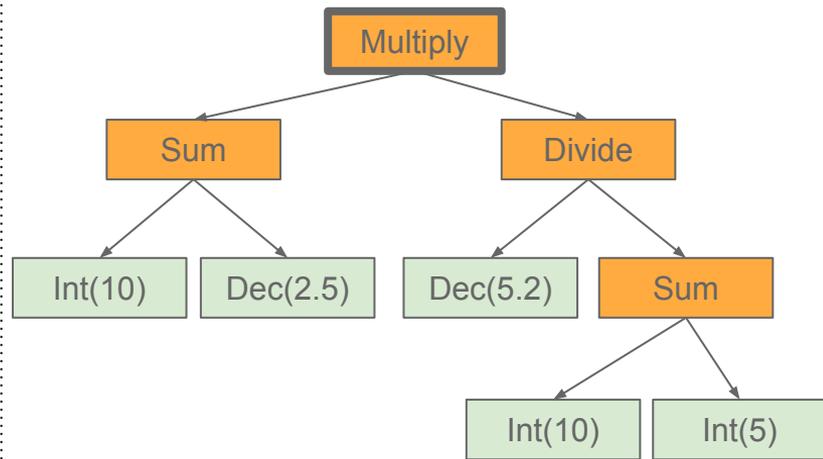
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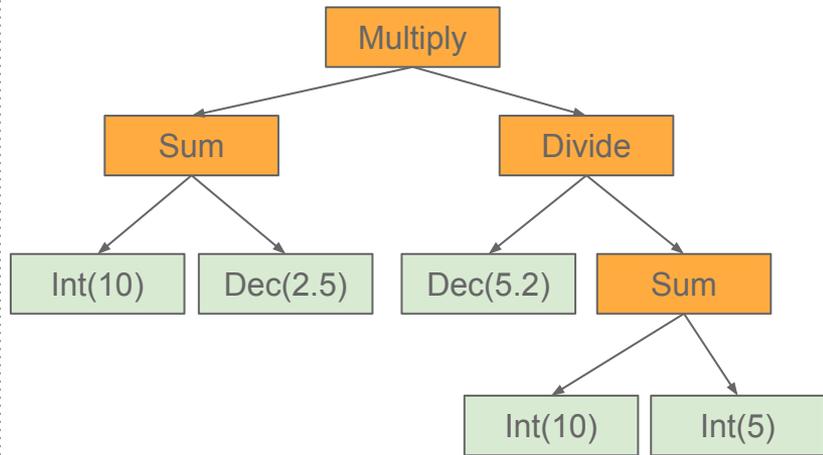


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```

```

val mkString: Exp => String = {
  case IntValue(v)           => v.toString
  case DecValue(v)          => v.toString
  case Sum(exp1, exp2)      =>
    s"(${mkStr(exp1)} + ${mkStr(exp2)})"
  case Multiply(exp1, exp2) =>
    s"(${mkStr(exp1)} * ${mkStr(exp2)})"
  case Square(exp)         =>
    s"(${mkStr(exp)})^2"
  case Divide(exp1, exp2)  =>
    s"(${mkStr(exp1)} / ${mkStr(exp2)})"
}

```



```

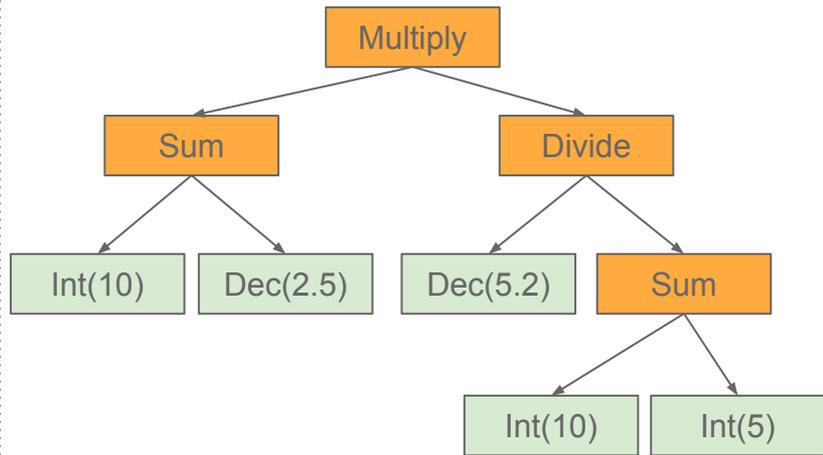
val exp = Multiply(
  Sum(IntValue(10),
    DecValue(2.5)),
  Divide(DecValue(5.2),
    Sum(IntValue(10),
      IntValue(5)))
)

```

```

val evaluate: Exp => Double = {
  case IntValue(v)           => v.toDouble
  case DecValue(v)          => v
  case Sum(exp1, exp2)      =>
    evaluate(exp1) + evaluate(exp2)
  case Multiply(exp1, exp2) =>
    evaluate(exp1) * evaluate(exp2)
  case Square(exp)         =>
    val v = evaluate(exp)
    v * v
  case Divide(exp1, exp2)  =>
    evaluate(exp1) / evaluate(exp2)
}

```



```

val exp = Multiply(
  Sum(IntValue(10),
    DecValue(2.5)),
  Divide(DecValue(5.2),
    Sum(IntValue(10),
      IntValue(5)))
)
)

```

```
sealed trait Exp
final case class IntValue(v: Int) extends Exp
final case class DecValue(v: Double) extends Exp
final case class Sum(exp1: Exp, exp2: Exp) extends Exp
final case class Multiply(exp1: Exp, exp2: Exp) extends Exp
final case class Divide(exp1: Exp, exp2: Exp) extends Exp
final case class Square(exp: Exp) extends Exp
```

```
sealed trait Exp
final case class IntValue(v: Int) extends Exp
final case class DecValue(v: Double) extends Exp
final case class Sum(exp1: Exp, exp2: Exp) extends Exp
final case class Multiply(exp1: Exp, exp2: Exp) extends Exp
final case class Divide(exp1: Exp, exp2: Exp) extends Exp
final case class Square(exp: Exp) extends Exp
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[?](IntValue[?](10),
        IntValue[?](5))
  )
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[?](IntValue[Unit](10),
        IntValue[Unit](5))
  )
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[?](IntValue[Unit](10),
        IntValue[Unit](5))
  )
```

Exp[Unit]

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[?](IntValue[Unit](10),
        IntValue[Unit](5))
  )
```

Exp[Unit]



```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[?](IntValue[Unit](10),
        IntValue[Unit](5))
  )
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[?] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
  )
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
  )
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                 IntValue[Unit](5))
  )
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[?] =
  Divide[?](
    DecValue[?](5.2),
    Sum[?](IntValue[?](10),
           IntValue[?](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[?] =
  Divide[?](
    DecValue[?](5.2),
    Sum[?](IntValue[Unit](10),
           IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
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final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[?] =
  Divide[?](
    DecValue[?](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                  IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
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final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
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val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[?] =
  Divide[?](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                  IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
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val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
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val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[?] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                  IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
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final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
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final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[Exp[Exp[Unit]]] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                  IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[Exp[Exp[Unit]]] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                   IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[Exp[Exp[Unit]]] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                   IntValue[Unit](5))
  )
)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
val exp3: Exp = from(input)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                 IntValue[Unit](5))
)
val exp2: Exp[Exp[Exp[Unit]]] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                   IntValue[Unit](5))
  )
)
val exp3: Exp[?] = from(input)
```

```
sealed trait Exp[A]
final case class IntValue[A](v: Int) extends Exp[A]
final case class DecValue[A](v: Double) extends Exp[A]
final case class Sum[A](exp1: A, exp2: A) extends Exp[A]
final case class Multiply[A](exp1: A, exp2: A) extends Exp[A]
final case class Divide[A](exp1: A, exp2: A) extends Exp[A]
final case class Square[A](exp: A) extends Exp[A]
```

```
val exp1: Exp =
  Sum(IntValue(10),
      IntValue(5))
)
val exp2: Exp =
  Divide(
    DecValue(5.2),
    Sum(IntValue(10),
        IntValue(5))
  )
)
val exp3: Exp = from(input)
```

```
val exp1: Exp[Exp[Unit]] =
  Sum[Exp[Unit]](IntValue[Unit](10),
                IntValue[Unit](5))
)
val exp2: Exp[Exp[Exp[Unit]]] =
  Divide[Exp[Exp[Unit]]](
    DecValue[Exp[Unit]](5.2),
    Sum[Exp[Unit]](IntValue[Unit](10),
                  IntValue[Unit](5))
  )
)
val exp3: Exp[Exp[Exp[Exp[Exp[Exp[Exp[Exp[Exp[Ex
```

**Introducing:  
fix point data  
types!**

**Fix**



**I'M READY!**

**RUB THE BELLY!**

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Exp[Exp[Unit]] =  
  Sum[Exp[Unit]](  
    IntValue[Unit](10),  
    IntValue[Unit](5)  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Exp[Exp[Unit]] =  
  Sum[Exp[Unit]](  
    Fix[IntValue[Unit](10)),  
    Fix[IntValue[Unit](5))  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Exp[Exp[Unit]] =  
  Sum[Exp[Unit]](  
    Fix[IntValue[Fix[Exp]]](10),  
    Fix[IntValue[Fix[Exp]]](5)  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Exp[Exp[Unit]] =  
  Sum[Fix[Exp]](  
    Fix[IntValue[Fix[Exp]](10)),  
    Fix[IntValue[Fix[Exp]](5))  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Exp[Exp[Unit]] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Divide[Exp[Exp[Unit]]](  
    DecValue[Exp[Unit]](5.2),  
    Sum[Exp[Unit]](  
      IntValue[Unit](10),  
      IntValue[Unit](5))  
  )  
)
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Divide[Exp[Exp[Unit]]](  
    DecValue[Exp[Unit]](5.2),  
    Sum[Exp[Unit]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5))  
    )  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Divide[Exp[Exp[Unit]]](  
    DecValue[Exp[Unit]](5.2),  
    Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5))  
    )  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Divide[Exp[Exp[Unit]]](  
    Fix(DecValue[Fix[Exp]](5.2)),  
    Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5))  
    )  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Divide[Exp[Exp[Unit]]](  
    Fix(DecValue[Fix[Exp]](5.2)),  
    Fix(Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5)))  
    ))  
  )
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Exp[Exp[Exp[Unit]]] =  
  Fix(Divide[Fix[Exp]](  
    Fix(DecValue[Fix[Exp]](5.2)),  
    Fix(Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5)))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Fix[Exp] =  
  Fix(Divide[Fix[Exp]](  
    Fix(DecValue[Fix[Exp]](5.2)),  
    Fix(Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5)))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum[Fix[Exp]](  
    Fix(IntValue[Fix[Exp]](10)),  
    Fix(IntValue[Fix[Exp]](5))  
  ))
```

```
val exp2: Fix[Exp] =  
  Fix(Divide[Fix[Exp]](  
    Fix(DecValue[Fix[Exp]](5.2)),  
    Fix(Sum[Fix[Exp]](  
      Fix(IntValue[Fix[Exp]](10)),  
      Fix(IntValue[Fix[Exp]](5)))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum(  
    Fix(IntValue(10)),  
    Fix(IntValue(5))  
  ))
```

```
val exp2: Fix[Exp] =  
  Fix(Divide(  
    Fix(DecValue(5.2)),  
    Fix(Sum(  
      Fix(IntValue(10)),  
      Fix(IntValue(5))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum(  
    Fix(IntValue(10)),  
    Fix(IntValue(5))  
  ))
```

```
val exp2: Fix[Exp] =  
  Fix(Divide(  
    Fix(DecValue(5.2)),  
    Fix(Sum(  
      Fix(IntValue(10)),  
      Fix(IntValue(5))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum(  
    Fix(IntValue(10)),  
    Fix(IntValue(5))  
  ))
```

```
val exp2: Fix[Exp] =  
  Fix(Divide(  
    Fix(DecValue(5.2)),  
    Fix(Sum(  
      Fix(IntValue(10)),  
      Fix(IntValue(5))  
    ))  
  ))
```

```
case class Fix[F[_]](unFix: F[Fix[F]])
```

```
val exp1: Fix[Exp] =  
  Fix(Sum(  
    Fix(IntValue(10)),  
    Fix(IntValue(5))  
  ))
```

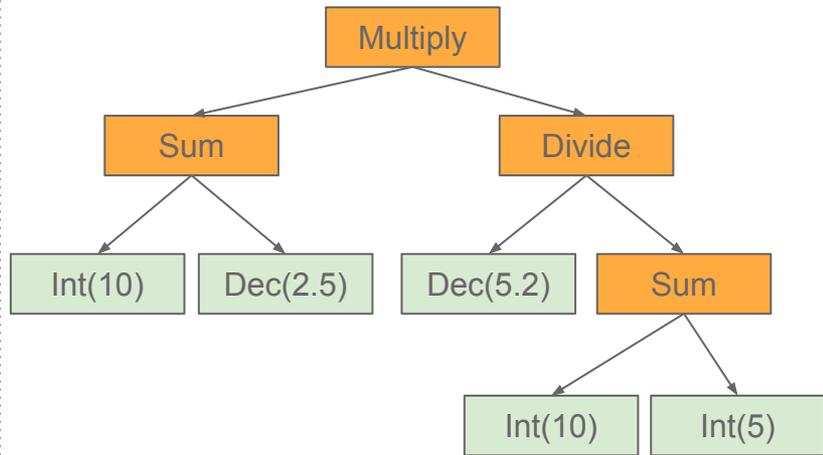
```
val exp2: Fix[Exp] =  
  Fix(Divide(  
    Fix(DecValue(5.2)),  
    Fix(Sum(  
      Fix(IntValue(10)),  
      Fix(IntValue(5))  
    ))  
  ))
```

```
val exp3: Fix[Exp] = from(input)
```

```

val evaluate: Exp => Double = {
  case IntValue(v)           => v.toDouble
  case DecValue(v)          => v
  case Sum(exp1, exp2)      =>
    evaluate(exp1) + evaluate(exp2)
  case Multiply(exp1, exp2) =>
    evaluate(exp1) * evaluate(exp2)
  case Square(exp)         =>
    val v = evaluate(exp)
    v * v
  case Divide(exp1, exp2)  =>
    evaluate(exp1) / evaluate(exp2)
}

```



```

val exp = Multiply(
  Sum(IntValue(10),
    DecValue(2.5)),
  Divide(DecValue(5.2),
    Sum(IntValue(10),
      IntValue(5)))
)
)

```

**Need something  
that will  
traverse the  
structure...**

# Catamorphism

greek κατά -“downwards” as in “catastrophe”

# Functional Programming with Bananas, Lenses, Envelopes and Barbed Wire

Erik Meijer \*

Maarten Fokkinga †

Ross Paterson ‡

## **Abstract**

We develop a calculus for lazy functional programming based on recursion operators associated with data type definitions. For these operators we derive various algebraic laws that are useful in deriving and manipulating programs. We shall show that all

# Missing Ingredients

1. Functor
2. Our Function
  - a. a thing that is actually doing stuff

# Functor 101

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

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```
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  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_], T](a: A[T])
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_], T](a: A[T])(trans: T => Int)
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_], T](a: A[T])(trans: T => Int): A[Int] = ???
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_] : Functor, T](a: A[T])(trans: T => Int): A[Int] = ???
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_] : Functor, T](a: A[T])(trans: T => Int): A[Int] = a.map(trans)
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_] : Functor, T](a: A[T])(trans: T => Int): A[Int] = a.map(trans)
```

```
case class Container[T](t: T)
```

```
val r: Container[Int] =  
  foo[Container, String](Container("bar"))(str => str.length)
```

# Functor 101

```
trait Functor[F[_]] {  
  def map[A, B](fa: F[A])(f: A => B): F[B]  
}
```

```
def foo[A[_] : Functor, T](a: A[T])(trans: T => Int): A[Int] = a.map(trans)
```

```
implicit val functor: Functor[Container] = new Functor[Container] {  
  def map[A, B](c: Container[A])(f: A => B): Container[B] = Container(f(c.t))  
}
```

```
case class Container[T](t: T)
```

```
val r: Container[Int] =  
  foo[Container, String](Container("bar"))(str => str.length)
```

```
sealed trait Exp
final case class IntValue(v: Int) extends Exp
final case class DecValue(v: Double) extends Exp
final case class Sum(exp1: Exp, exp2: Exp) extends Exp
final case class Multiply(exp1: Exp, exp2: Exp) extends Exp
final case class Divide(exp1: Exp, exp2: Exp) extends Exp
final case class Square(exp: Exp) extends Exp
```

```
implicit val functor: Functor[Exp] = new Functor[Exp] {
  def map[A, B](exp: Exp[A])(f: A => B): Exp[B] =
```

```
sealed trait Exp
final case class IntValue(v: Int) extends Exp
final case class DecValue(v: Double) extends Exp
final case class Sum(exp1: Exp, exp2: Exp) extends Exp
final case class Multiply(exp1: Exp, exp2: Exp) extends Exp
final case class Divide(exp1: Exp, exp2: Exp) extends Exp
final case class Square(exp: Exp) extends Exp
```

```
implicit val functor: Functor[Exp] = new Functor[Exp] {
  def map[A, B](exp: Exp[A])(f: A => B): Exp[B] = exp match {
    case Sum(a1, a2) => Sum(f(a1), f(a2))
    case Multiply(a1, a2) => Multiply(f(a1), f(a2))
    case Divide(a1, a2) => Divide(f(a1), f(a2))
    case Square(a) => Square(f(a))
    case IntValue(v) => IntValue(v)
    case DecValue(v) => DecValue(v)
  }
}
```

# Missing Ingredients

1. Functor
2. Our Function

# Missing Ingredients

1. Functor
2. Our Function

# Missing Ingredients

1. Functor
2. F-Algebra

# F-algebra

```
type Algebra[F[_], A] = F[A] => A
```

```
type Algebra[F[_], A] = F[A] => A
```

```
val evaluate: Algebra[Exp, Double] = { // Exp[Double] => Double  
  case IntValue(v) => v.toDouble  
  case DecValue(v) => v  
  case Sum(a1, a2) => a1 + a2  
  case Multiply(a1, a2) => a1 * a2  
  case Square(a) => a * a  
  case Divide(a1, a2) => a1 / a2  
}
```

```
type Algebra[F[_], A] = F[A] => A
```

```
val evaluate: Algebra[Exp, Double] = { // Exp[Double] => Double
  case IntValue(v) => v.toDouble
  case DecValue(v) => v
  case Sum(a1, a2) => a1 + a2
  case Multiply(a1, a2) => a1 * a2
  case Square(a) => a * a
  case Divide(a1, a2) => a1 / a2
}
```

```
val mkStr: Algebra[Exp, String] = {
  case IntValue(v) => v.toString
  case DecValue(v) => v.toString
  case Sum(a1, a2) => s"($a1 + $a2)"
  case Multiply(a1, a2) => s"($a1 * $a2)"
  case Square(a) => s"($a)^2"
  case Divide(a1, a2) => s"($a1 / $a2)"
}
```

```
val evaluate: Algebra[Exp, Double] = { // Exp[Double] => Double
  case IntValue(v) => v.toDouble
  case DecValue(v) => v
  case Sum(a1, a2) => a1 + a2
  case Multiply(a1, a2) => a1 * a2
  case Square(a) => a * a
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  case Multiply(a1, a2) => a1 * a2
  case Square(a) => a * a
  case Divide(a1, a2) => a1 / a2
}
```

```
val exp2: Fix[Exp] = Fix(Divide(
  Fix(DecValue(5.2)),
  Fix(Sum(
    Fix(IntValue(10)),
    Fix(IntValue(5))
  ))
))
```

```
val evaluate: Algebra[Exp, Double] = { // Exp[Double] => Double
  case IntValue(v) => v.toDouble
  case DecValue(v) => v
  case Sum(a1, a2) => a1 + a2
  case Multiply(a1, a2) => a1 * a2
  case Square(a) => a * a
  case Divide(a1, a2) => a1 / a2
}
```

```
val exp2: Fix[Exp] = Fix(Divide(
  Fix(DecValue(5.2)),
  Fix(Sum(
    Fix(IntValue(10)),
    Fix(IntValue(5))
  ))
))
```

```
> exp2.cata(evaluate)
0.3466666666666667
```

```
val mkStr: Algebra[Exp, String] = { // Exp[String] => String
  case IntValue(v) => v.toString
  case DecValue(v) => v.toString
  case Sum(a1, a2) => s"($a1 + $a2)"
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```
val mkStr: Algebra[Exp, String] = { // Exp[String] => String
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  case Divide(a1, a2) => s"($a1 / $a2)"
}
```

```
val exp2: Fix[Exp] = Fix(Divide(
  Fix(DecValue(5.2)),
  Fix(Sum(
    Fix(IntValue(10)),
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  ))
))
```

```
val mkStr: Algebra[Exp, String] = { // Exp[String] => String
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  case Square(a) => s"($a)^2"
  case Divide(a1, a2) => s"($a1 / $a2)"
}
```

```
val exp2: Fix[Exp] = Fix(Divide(
  Fix(DecValue(5.2)),
  Fix(Sum(
    Fix(IntValue(10)),
    Fix(IntValue(5))
  ))
))
```

```
> exp2.cata(mkStr)
(5.2 + (10 + 5))
```

```
val optimize: Exp => Exp = {  
  case Multiply(exp1, exp2)  
    if(exp1 == exp2) => Square(optimize(exp1))  
  case IntValue(v)      => IntValue(v)  
  case DecValue(v)     => DecValue(v)  
  case Sum(exp1, exp2) => Sum(optimize(exp1), optimize(exp2))  
  case Multiply(exp1, exp2) => Multiply(optimize(exp1), optimize(exp2))  
  case Square(exp)      => Square(optimize(exp))  
  case Divide(exp1, exp2) => Divide(optimize(exp1), optimize(exp2))  
}
```

```
val optimize: Exp => Exp = {
  case Multiply(exp1, exp2)
    if(exp1 == exp2) => Square(optimize(exp1))
  case IntValue(v)      => IntValue(v)
  case DecValue(v)      => DecValue(v)
  case Sum(exp1, exp2)  => Sum(optimize(exp1), optimize(exp2))
  case Multiply(exp1, exp2) => Multiply(optimize(exp1), optimize(exp2))
  case Square(exp)      => Square(optimize(exp))
  case Divide(exp1, exp2) => Divide(optimize(exp1), optimize(exp2))
}
```

```
val optimize: Algebra[Exp, Fix[Exp]] = { // Exp[Fix[Exp]] => Fix[Exp]
  case Multiply(Fix(a1), Fix(a2)) if(a1 == a2) => Fix(Square(Fix(a1)))
  case other => Fix(other)
}
```

```
val optimize: Algebra[Exp, Fix[Exp]] = { // Exp[Fix[Exp]] => Fix[Exp]
  case Multiply(Fix(a1), Fix(a2)) if(a1 == a2) => Fix(Square(Fix(a1)))
  case other => Fix(other)
}
```

```
val optimize: Algebra[Exp, Fix[Exp]] = { // Exp[Fix[Exp]] => Fix[Exp]
  case Multiply(Fix(a1), Fix(a2)) if(a1 == a2) => Fix(Square(Fix(a1)))
  case other => Fix(other)
}
```

```
val aTimesAExp: Fix[Exp] =
  Fix(Multiply(
    Fix(Sum(
      Fix(IntValue[Fix[Exp]](10)),
      Fix(IntValue[Fix[Exp]](20))
    )),
    Fix(Sum(
      Fix(IntValue[Fix[Exp]](10)),
      Fix(IntValue[Fix[Exp]](20))
    ))
  ))
```

```
val optimize: Algebra[Exp, Fix[Exp]] = { // Exp[Fix[Exp]] => Fix[Exp]
  case Multiply(Fix(a1), Fix(a2)) if(a1 == a2) => Fix(Square(Fix(a1)))
  case other => Fix(other)
}
```

```
val aTimesAExp: Fix[Exp] =
  Fix(Multiply(
    Fix(Sum(
      Fix(IntValue[Fix[Exp]](10)),
      Fix(IntValue[Fix[Exp]](20))
    )),
    Fix(Sum(
      Fix(IntValue[Fix[Exp]](10)),
      Fix(IntValue[Fix[Exp]](20))
    ))
  ))
```

```
> aTimesAExp.cata(optimize)
```

```
Fix(Square(Fix(Sum(Fix(IntValue(10)),Fix(IntValue(20))))))
```

# ZOO of morphisms

anamorphism & hylomorphism

# Anamorphism

- Constructs a structure from a value

# Anamorphism

- Constructs a structure from a value
- Co- part of catamorphism

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- Instead of using `Algebra[F[_], A]` we will use `Coalgebra[F[_], A]`

# Anamorphism

- Constructs a structure from a value
- Co- part of catamorphism
- Instead of using `Algebra[F[_], A]` we will use `Coalgebra[F[_], A]`

Example: given `Int`, construct expression called `divisors` that

- is multiplication of series of 2s & one odd value
- once evaluated will return initial `Int`

e.g  $28 = 2 * 2 * 7$

```
type Coalgebra[F[_], A] = A => F[A]
```

```
type Coalgebra[F[_], A] = A => F[A]
```

```
val divisors: Coalgebra[Exp, Int] = {  
  case n if(n % 2 == 0 && n != 2) => Multiply(2, n / 2)  
  case n => IntValue(n)  
}
```

```
type Coalgebra[F[_], A] = A => F[A]
```

```
val divisors: Coalgebra[Exp, Int] = {  
  case n if(n % 2 == 0 && n != 2) => Multiply(2, n / 2)  
  case n => IntValue(n)  
}
```

```
> 12.ana[Fix, Exp](divisors)
```

```
type Coalgebra[F[_], A] = A => F[A]
```

```
val divisors: Coalgebra[Exp, Int] = {  
  case n if(n % 2 == 0 && n != 2) => Multiply(2, n / 2)  
  case n => IntValue(n)  
}
```

```
> 12.ana[Fix, Exp](divisors)
```

```
Fix(Multiply(Fix(IntValue(2)),Fix(Multiply(Fix(IntValue(2))),Fix(Multiply(Fix(IntValue(2)),Fix(IntValue(7))))))))
```

# Hylomorphism

# Hylomorphism

- Constructs and then deconstructs a structure from a value

# Hylomorphism

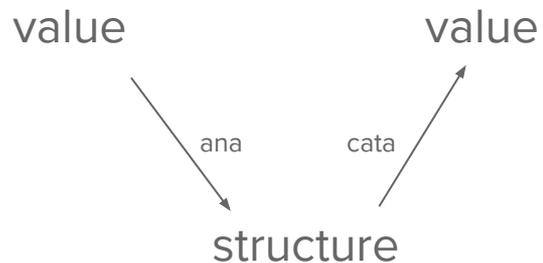
- Constructs and then deconstructs a structure from a value
- Anamorphism followed by catamorphism

# Hylomorphism

- Constructs and then deconstructs a structure from a value
- Anamorphism followed by catamorphism
- Difference: evaluated in a single pass

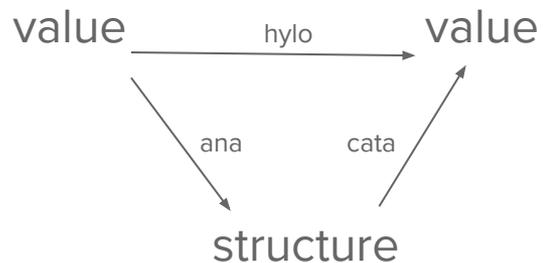
# Hylomorphism

- Constructs and then deconstructs a structure from a value
- Anamorphism followed by catamorphism
- Difference: evaluated in a single pass



# Hylomorphism

- Constructs and then deconstructs a structure from a value
- Anamorphism followed by catamorphism
- Difference: evaluated in a single pass



```
val divisors: Coalgebra[Exp, Int] = { ... } // Double => Exp[Double]
val evaluate: Algebra[Exp, Double] = { ... } // Exp[Double] => Double
```

```
val divisors: Coalgebra[Exp, Int] = { ... } // Double => Exp[Double]
val evaluate: Algebra[Exp, Double] = { ... } // Exp[Double] => Double
```

```
describe("divisors") {
  it("once evaluated will give initial value") {
    forAll(positiveInt) { n =>
      n.ana(divisors).cata(evaluate) shouldEqual(n)
    }
  }
}
```

```
val divisors: Coalgebra[Exp, Int] = { ... } // Double => Exp[Double]
val evaluate: Algebra[Exp, Double] = { ... } // Exp[Double] => Double
```

```
describe("divisors") {
  it("once evaluated will give initial value") {
    forAll(positiveInt) { n =>
      n.hylo(evaluate, divisors) shouldEqual(n)
    }
  }
}
```

**What else?**

# To sum it up

- Recursion is hard, but it is ubiquitous
- Explicit recursion is tedious & error-prone
- Recursion schemas
  - set of composable combinators
  - well defined in both academia & industry
- Fix point data types
- You don't have to do FP to take advantage of recursion schemes
- You can be famous! Build stuff!

# References

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- [STOW14] - <http://blog.sumtypeofway.com/an-introduction-to-recursion-schemes/>

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